



Dalhousie Distributed Research Institute and Virtual Environment



MAA Short Course on Experimental Mathematics (San Antonio Jan 10-11, 2006)

Jonathan Borwein, FRSC

www.cs.dal.ca/~jborwein

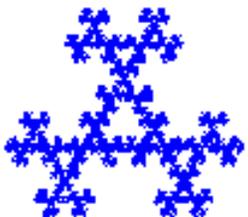


Canada Research Chair in Collaborative Technology

“intuition comes to us much earlier and with much less outside influence than formal arguments which we cannot really understand unless we have reached a relatively high level of logical experience and sophistication.

Therefore, I think that in teaching high school age youngsters we should emphasize intuitive insight more than, and long before, deductive reasoning.”

George Polya



Revised
05/01/2006



Excursions in Experimental Mathematics

Welcome and Introductions.

Goal. During these two days we hope to initiate a conversation about how mathematics is done and what it is.

Schedule. On next slide.

Reception. 5.30—6.30 in Terrace Room at Marriot.

Tuesday, January 10

AMS Short Course on Modeling and Simulation of Biological Networks, I

8:00 AM – 5:00 PM

Organizer: **Reinhard Laubenbacher**, Virginia Bioinformatics Institute

- 8:00AM Registration.
- 9:00AM *Introduction to the Short Course topics.*
(1) **Reinhard Laubenbacher**, Virginia Polytechnic Inst & State Univ
- 9:30AM *Reconstructing ancestral genomes.*
(2) **Lior Pachter**, University of California Berkeley
- 10:45AM Break.
- 11:15AM *Phylogenetics.*
(3) **Elizabeth Allman**, University of Southern Maine
- 2:00PM *Modeling and simulation of biochemical networks.*
(4) **Pedro Mendes**, Virginia Bioinformatics Institute
- 3:15PM Break.
- 3:30PM Panel Discussion: *The new face of computational biology.*

MAA Short Course: Experimental Mathematics in Action, I

9:00 AM – 5:00 PM

Organizer: **Jonathan M. Borwein**, Dalhousie University

- 8:00AM Registration.
- 9:00AM *What is experimental mathematics?*
(5) **Jonathan M. Borwein**, Dalhousie University
- 10:15AM Break.
- 10:45AM *Case Study I: Integrals and series using Mathematica.*
(6) **Victor H. Moll**, Tulane University
- 2:00PM *Algorithms for experimental mathematics, I.*
(7) **David H. Bailey**, Lawrence Berkeley National Laboratory
- 3:15PM Break.
- 3:45PM *Case Study II: Discrete math and number theory in Maple and C++.*
(8) **Neil J. Calkin**, Clemson University

Wednesday, January 11

MAA Board of Governors

8:00 AM – 5:00 PM

AMS Short Course on Modeling and Simulation of Biological Networks, II

9:00 AM – 5:00 PM

Organizer: **Reinhard Laubenbacher**, Virginia Bioinformatics Institute

- 9:00AM *A computational algebra approach to systems biology.*
(9) **Brandilyn Stigler**, Virginia Polytechnic Institute & State Univ
- 10:15AM Break.
- 10:45AM *Interaction-based computing approach to modeling and simulations of large biological and socio-technical systems.*
(10) **Madhav Marathe**, Virginia Bioinformatics Institute
- 2:00PM *Optimal control of population and disease models.*
(11) **Suzanne M. Lenhart**, University of Tennessee
- 3:15PM Break.
- 3:30PM Panel Discussion: *Opportunities in computational biology.*

MAA Short Course: Experimental Mathematics in Action, II

9:00 AM – 5:00 PM

Organizer: **Jonathan M. Borwein**, Dalhousie University

- 9:00AM *Case Study III: Inverse scattering on Matlab.*
(12) **D. Russell Luke**, University of Delaware
- 10:15AM Break.
- 10:45AM *Case Study IV: Analysis and probability on the computer.*
(13) **Roland Girgensohn**, Bundeswehr Medical Office
- 2:00PM *Algorithms for experimental mathematics, II.*
(14) **David H. Bailey**, Lawrence Berkeley National Laboratory
- 3:15PM Break.
- 3:45PM *Concluding examples. Putting everything together.*
(15) **Jonathan M. Borwein**, Dalhousie University

July 16, 2002

Tom Lehrer's last student

That's Mathematics

Jonathan Borwein
CoLab, Dept. of Mathematics
Simon Fraser University
8888 University Drive
Burnaby, BC
Canada V5A1S6

Tune - "That's Entertainment

This was most likely written for the Ju Fermat Fest held in San Francisco.

Dear Jonathan Borwein:

As sole copyright owner of the song THAT'S MATHEMATICS, I grant you permission to use it on the CD mentioned in your letter of July 7th, in the manner described therein.

I dare say I should charge a fee for this use, but since I assume the song is already out there on the web in mp3 form without my permission (as many of them are), I can't justify penalizing you for being honest. In other words, there will be no charge.

Geek Heaven!

I own all the rights, by the way, so you don't have to clear it with Rhino. If there is to be any printed material accompanying the CD, the credit should read: © 1995 Tom Lehrer. U

Good luck with your project (can't determine the remainder appears on the calculator), I

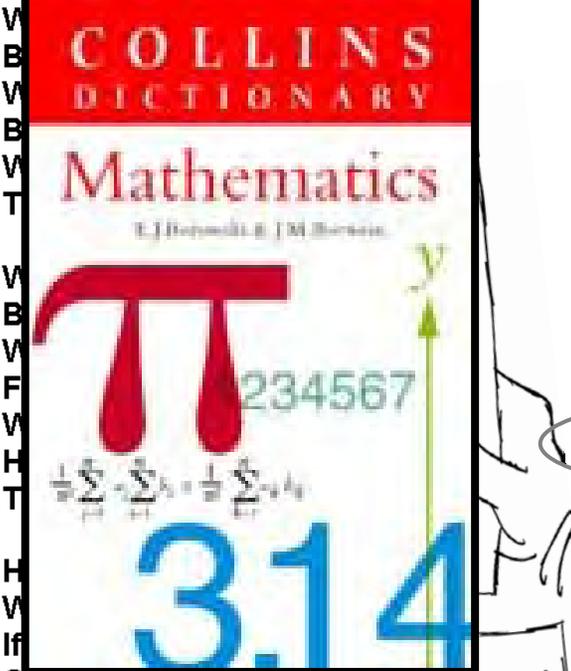


graduates who
the decimal that
ation.

Sincerely yours,

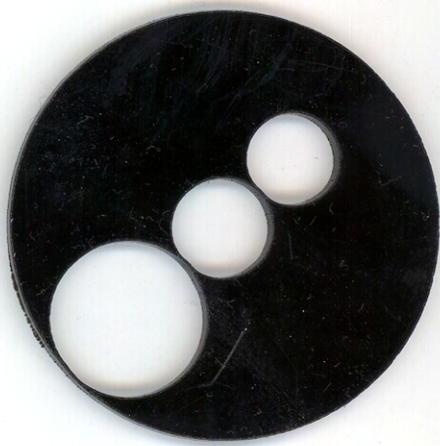
Tom Lehrer

Counting sheep

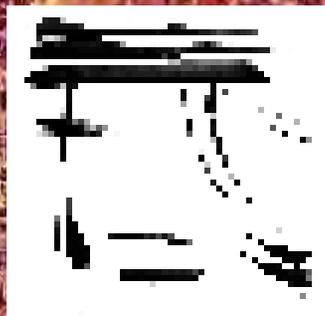
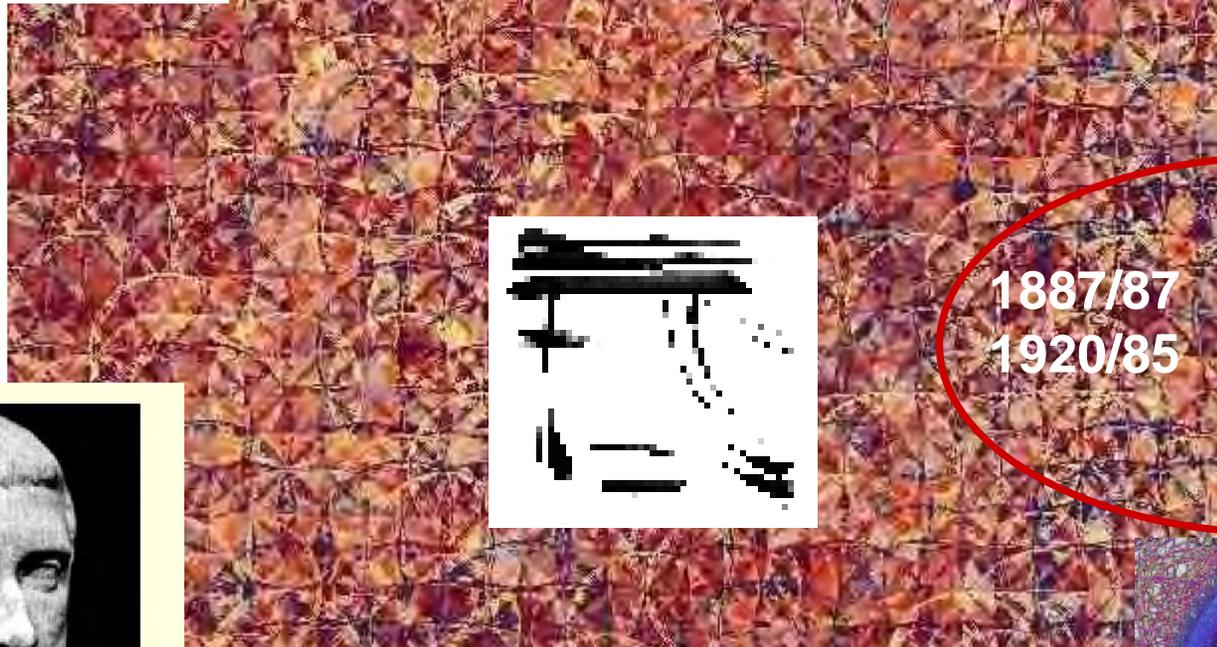


Or so BINARY LETTER FROM GRANDMA

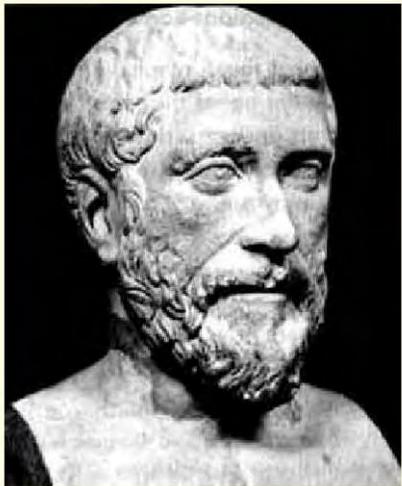
When I choose
How much postage to use,
When you know
What's the chance it will snow



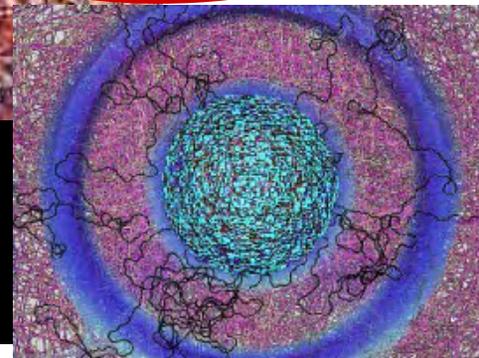
Circles

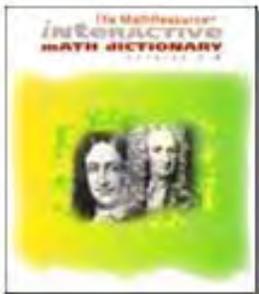


1887/87
1920/85



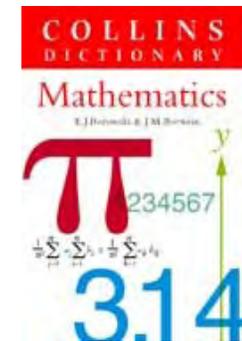
Pi is not in this lecture (much) but it could be





ABSTRACT

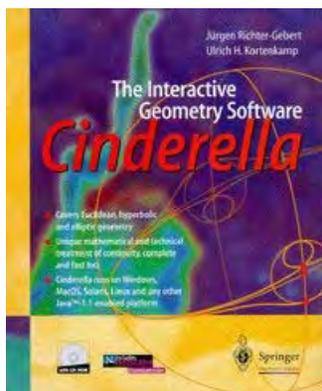
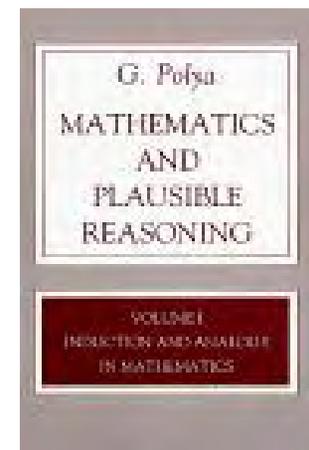
“RESOURCES not COURSES”



Current and expected advances in mathematical computation and scientific visualization make it now possible **to do mathematics** in many varied and flexible ways.

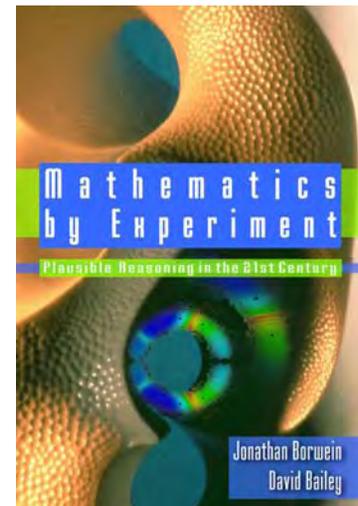
In this talk, I'll explore the opportunities to integrate computational, graphic and other tools into our work --- for philosophic, pedagogic and aesthetic reasons.

URLS <http://projects.cs.dal.ca/ddrive>
<http://users.cs.dal.ca/~jborwein>
<http://www.experimentalmath.info>
<http://www.mathresources.com>



I. Experimental Mathematics a Philosophical Introduction

1	Mathematical Knowledge as I View It	1
2	Introduction	2
3	Philosophy of Experimental Mathematics	3
4	Our Experimental Methodology	10
4.1	Eight Roles for Computation	11
5	Finding Things versus Proving Things	14
6	Conclusions	23
6.1	Last Words	25



FOUR FORMS of EXPERIMENTS

Kantian examples: generating “*the classical non-Euclidean geometries (hyperbolic, elliptic) by replacing Euclid's axiom of parallels (or something equivalent to it) with alternative forms.*”

The Baconian experiment is a contrived as opposed to a natural happening, it “*is the consequence of `trying things out' or even of merely messing about.*”

Aristotelian demonstrations: “*apply electrodes to a frog's sciatic nerve, and lo, the leg kicks; always precede the presentation of the dog's dinner with the ringing of a bell, and lo, the bell alone will soon make the dog dribble.*”

The most important is **Galilean:** “*a critical experiment -- one that discriminates between possibilities and, in doing so, either gives us confidence in the view we are taking or makes us think it in need of correction.*”

the only form which will make Experimental Mathematics a serious enterprise.

From Peter Medawar (1915-87) *Advice to a Young Scientist* (1979)

A Paraphrase of Hersh's Humanism

1. **Mathematics is human.** It is part of and fits into human culture. It does not match Frege's concept of an abstract, timeless, tenseless, objective reality.
2. **Mathematical knowledge is Fallible.** As in science, mathematics can advance by making mistakes and then correcting or even re-correcting them. The "fallibilism" of mathematics is brilliantly argued in Lakatos' *Proofs and Refutations*.
3. **There are different versions of proof or rigor.** Standards of rigor can vary depending on time, place, and other things. The use of computers in formal proofs, exemplified by the computer-assisted proof of the four color theorem in 1977 (1997), is just one example of an emerging nontraditional standard of rigor.
4. **Empirical evidence, numerical experimentation and probabilistic proof all can help us decide what to believe in mathematics.** Aristotelian logic isn't necessarily always the best way of deciding.
5. **Mathematical objects are a special variety of a social-cultural-historical object.** Contrary to the assertions of certain post-modern detractors, mathematics cannot be dismissed as merely a new form of literature or religion. Nevertheless, many mathematical objects can be seen as shared ideas, like Moby Dick in literature, or the Immaculate Conception in religion.

``Fresh Breezes in the Philosophy of Mathematics'', *MAA Monthly*,
Aug 1995, 589-594.

A Paraphrase of Ernest's Social Constructivism

The idea that what is accepted as mathematical knowledge is, to some degree, dependent upon a community's methods of knowledge acceptance is central to the social constructivist school of mathematical philosophy.

The social constructivist thesis is that mathematics is a social construction, a cultural product, fallible like any other branch of knowledge (Paul Ernest)

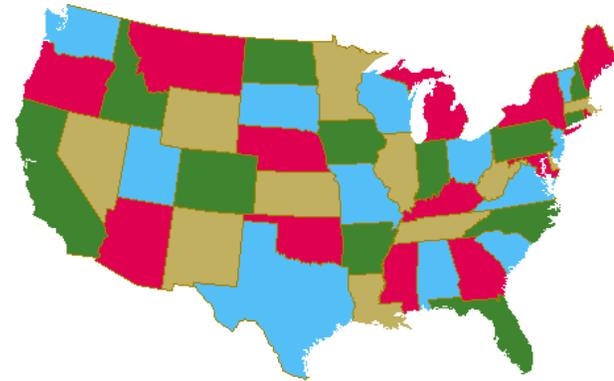
Associated most notably with his *Social Constructivism as a Philosophy of Mathematics*, Ernest, an English Mathematician and Professor in Philosophy of Mathematics Education, carefully traces the intellectual pedigree for his thesis, a pedigree that encompasses the writings of Wittgenstein, Lakatos, Davis, and Hersh among others, social constructivism seeks to define mathematical knowledge and epistemology through social structure and interaction of the mathematical community and society as a whole.

DISCLAIMER: Social Constructivism is not Cultural Relativism

Grand Challenges in Mathematics (CISE 2000)

Are few and far between

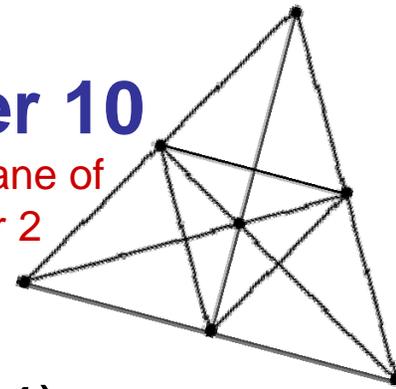
- **Four Colour Theorem** (1976,1997)
- **Kepler's problem** (Hales, 2004-11)



On next slide

- **Nonexistence of Projective Plane of Order 10**
 - 10^2+10+1 lines and points on each other (n+1 fold)
 - 2000 Cray hrs in 1990
 - next similar case:18 needs 10^{12} hours?

Fano plane of order 2



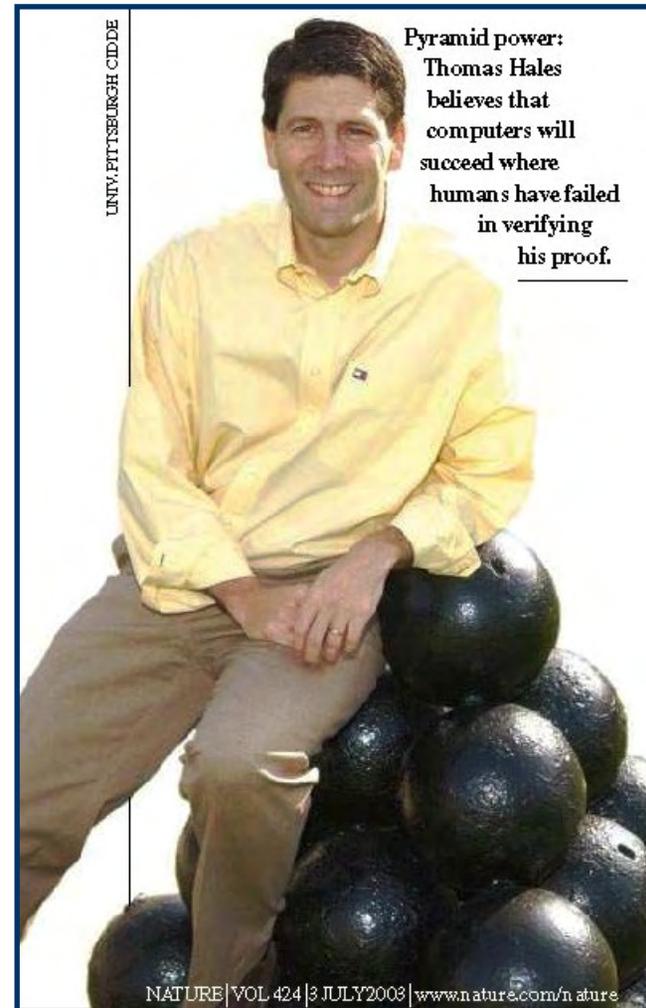
- **Fermat's Last Theorem** (Wiles 1993, 1994)
 - By contrast, any counterexample was too big to find (1985)



$$x^N + y^N = z^N, N > 2$$

has only trivial integer solutions

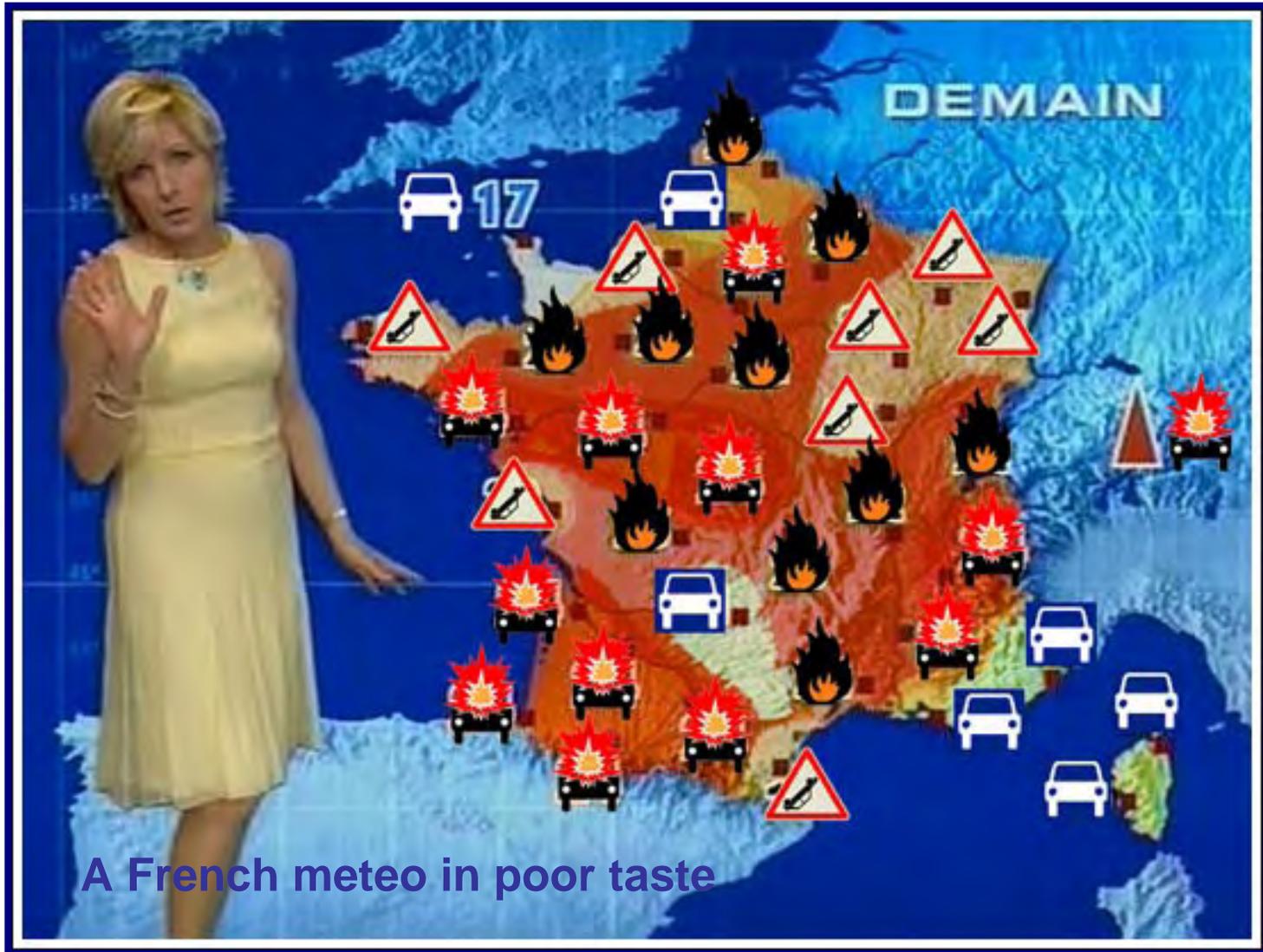
- **Kepler's conjecture** the densest way to stack spheres is in a pyramid
 - oldest problem in discrete geometry?
 - most interesting recent example of computer assisted proof
 - published in *Annals of Mathematics* with an “only 99% checked” disclaimer
 - Many varied reactions. *In Math, Computers Don't Lie. Or Do They?* (NYT, 6/4/04)
- **Famous earlier examples:** Four Color Theorem and Non-existence of a Projective Plane of Order 10.
 - the three raise quite distinct questions - both real and specious
 - as does status of classification of **Finite Simple Groups**



Formal Proof theory (code validation) has received an unexpected boost: automated proofs *may* now exist of the Four Color Theorem and Prime Number Theorem

- COQ: *When is a proof a proof?* Economist, April 2005

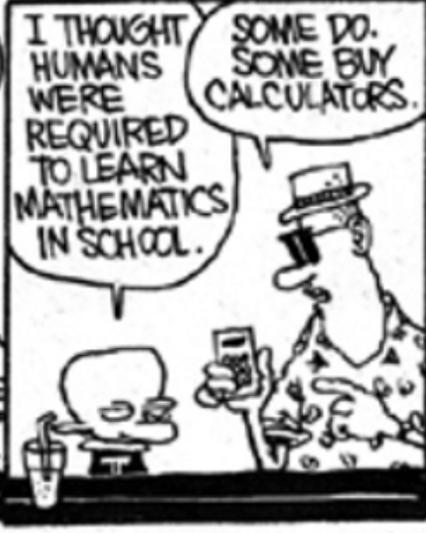
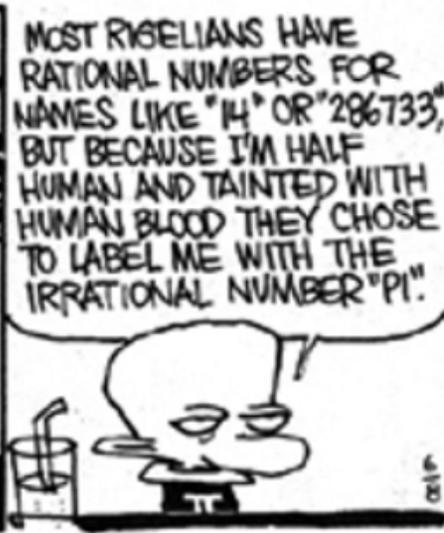
Cultural Mathematics



A French meteo in poor taste

Mr Pi

MONTY



Experimental Methodology

1. Gaining **insight** and intuition
2. Discovering new relationships
3. **Visualizing** math principles
4. Testing and especially **falsifying conjectures**
Detailed examples are given in Chapter 1
5. Exploring a possible result to see **if it merits formal proof**
6. Suggesting approaches for **formal proof**
7. Computing **replacing** lengthy hand derivations
8. **Confirming** analytically derived results

MATH LAB

Computer experiments are transforming mathematics

BY ERICA KLARREICH

Science News
2004

Many people regard mathematics as the crown jewel of the sciences. Yet math has historically lacked one of the defining trappings of science: laboratory equipment. Physicists have their particle accelerators; biologists, their electron microscopes; and astronomers, their telescopes. Mathematics, by contrast, concerns not the physical landscape but an idealized, abstract world. For exploring that world, mathematicians have traditionally had only their intuition.

Now, computers are starting to give mathematicians the lab instrument that they have been missing. Sophisticated software is enabling researchers to travel further and deeper into the mathematical universe. They're calculating the number pi with mind-boggling precision, for instance, or discovering patterns in the contours of beautiful, infinite chains of spheres that arise out of the geometry of knots.

Experiments in the computer lab are leading mathematicians to discoveries and insights that they might never have reached by traditional means. "Pretty much every [mathematical] field has been transformed by it," says Richard Crandall, a mathematician at Reed College in Portland, Ore. "Instead of just being a number-crunching tool, the computer is becoming more like a garden shovel that turns over rocks, and you find things underneath."

At the same time, the new work is raising unsettling questions about how to regard experimental results

"I have some of the excitement that Leonardo of Pisa must have felt when he encountered Arabic arithmetic. It suddenly made certain calculations flabbergastingly easy," Borwein says. "That's what I think is happening with computer experimentation today."

EXPERIMENTERS OF OLD In one sense, math experiments are nothing new. Despite their field's reputation as a purely deductive science, the great mathematicians over the centuries have never limited themselves to formal reasoning and proof.

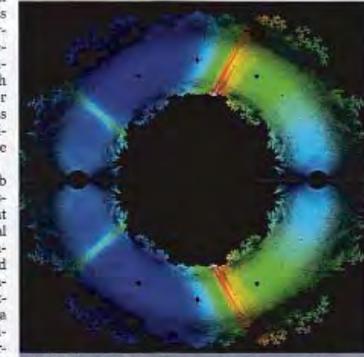
For instance, in 1666, sheer curiosity and love of numbers led Isaac Newton to calculate directly the first 16 digits of the number pi, later writing, "I am ashamed to tell you to how many figures I carried these computations, having no other business at the time."

Carl Friedrich Gauss, one of the towering figures of 19th-century mathematics, habitually discovered new mathematical results by experimenting with numbers and looking for patterns. When Gauss was a teenager, for instance, his experiments led him to one of the most important conjectures in the history of number theory: that the number of prime numbers less than a number x is roughly equal to x divided by the logarithm of x .

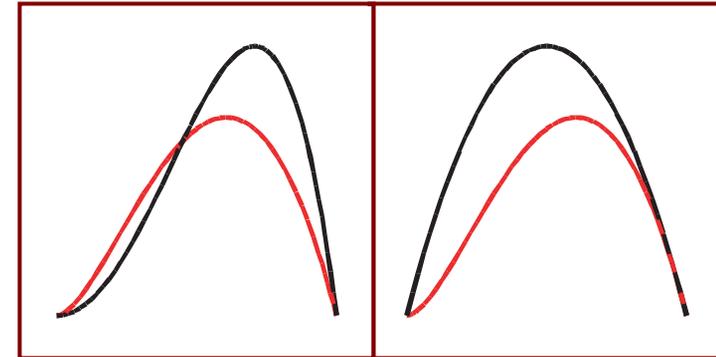
Gauss often discovered results experimentally long before he could prove them formally. Once, he complained, "I have the result, but I do not yet know how to get it."

In the case of the prime number theorem, Gauss later refined his conjecture but never did figure out how to prove it. It took more than a century for mathematicians to come up with a proof.

Like today's mathematicians, math experimenters in the late 19th century used computers—but in those days, the word referred to people with a special facility for calculation.



UNSOLVED MYSTERIES — A computer experiment produced this plot of all the solutions to a collection of simple equations in 2001. Mathematicians are still trying to account for its many features.



Comparing $-y^2 \ln(y)$ (red) to $y - y^2$ and $y^2 - y^4$



"It says it's sick of doing things like inventories and payrolls, and it wants to make some breakthroughs in astrophysics."

Collaboration in 2006



Dalhousie Distributed Research Institute and Virtual Environment

Collaboration goes National: East meets West

Welcome to D-DRIVE whose mandate is to study and develop resources specific to distributed research in the sciences with first client groups being the following communities

- High Performance Computing
- Mathematical and Computational Science Research
- Science Outreach
 - ✓ Educational
 - ✓ Research

To the
desktop and
lecture
theatre



AMS Notices
Cover Article



Experimental Inductive Mathematics

Our web site:

www.experimentalmath.info

contains all links and references

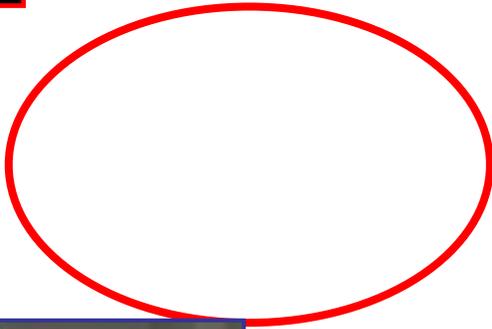


"Elsewhere Kronecker said "In mathematics, I recognize true scientific value only in concrete mathematical truths, or to put it more pointedly, only in mathematical formulas." ... I would rather say "computations" than "formulas", but my view is essentially the same."

Harold Edwards, *Essays in Constructive Mathematics*, 2004

The 2,500
sq-metre
IRMACS
research
centre

Trans-Canada 'Sea to Sea' Seminar
Tuesdays PST 11.30 MST 12.30 AST
3.30 and even 7.30 GMT
[Sept 28 - PBB on RH]



The building is also a 190cpu G5 Grid

At the official April opening, I gave one of the four presentations from D-DRIVE

The present



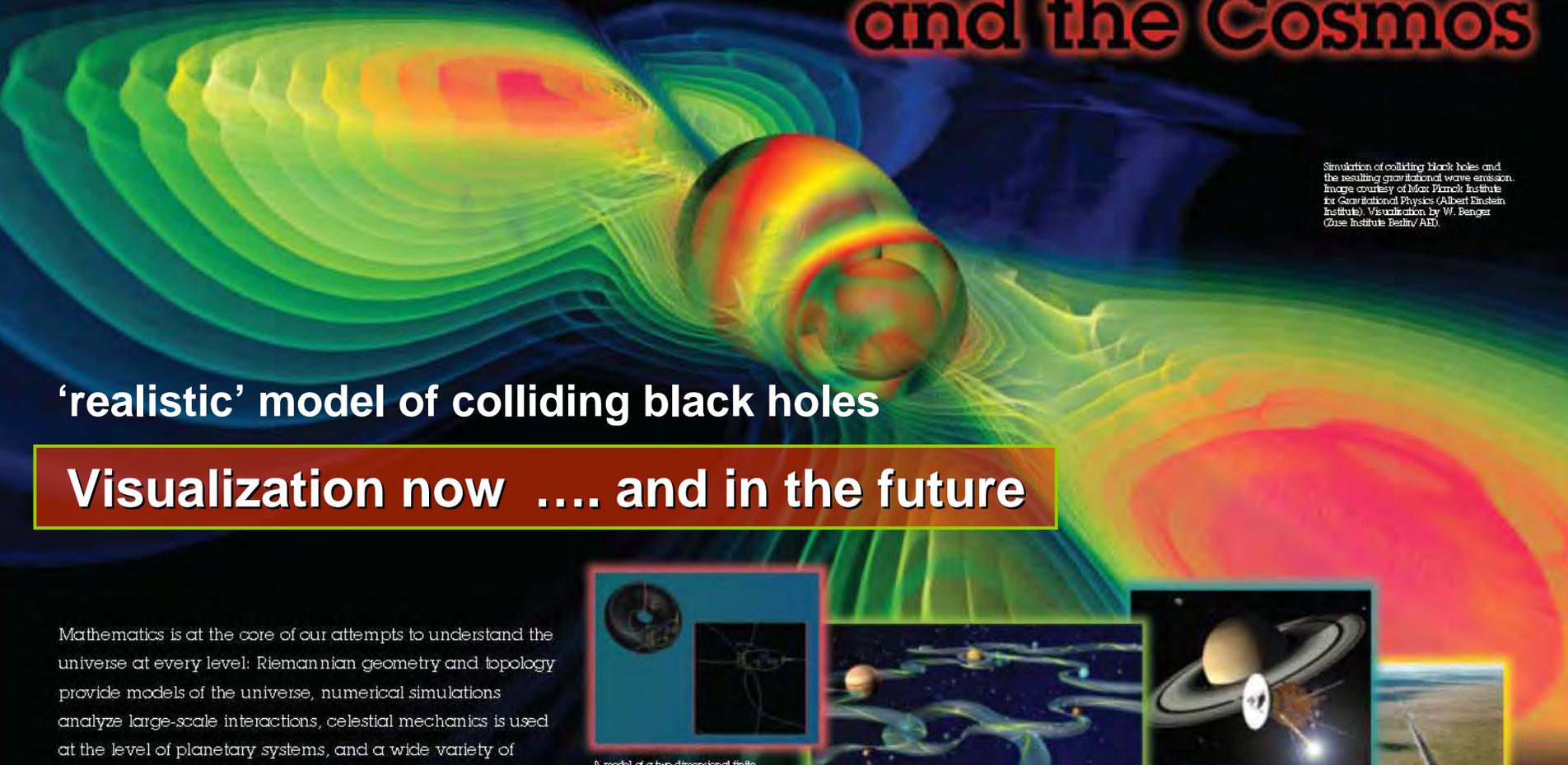
The AG in Action
in CoLab



Mathematics

Visualization in 2006

and the Cosmos



Simulation of colliding black holes and the resulting gravitational wave emission. Image courtesy of Max Planck Institute for Gravitational Physics (Albert Einstein Institute). Visualization by W. Benger (Zuse Institute Berlin/AD).

'realistic' model of colliding black holes

Visualization now and in the future

Mathematics is at the core of our attempts to understand the universe at every level: Riemannian geometry and topology provide models of the universe, numerical simulations analyze large-scale interactions, celestial mechanics is used at the level of planetary systems, and a wide variety of mathematical tools go into actual space exploration.



A model of a two-dimensional finite universe without edges. Image courtesy of Key Curriculum Press.



Artist's conception of the Interplanetary Superhighway. Courtesy of Dr. Martin Lo, NASA/Jet Propulsion Laboratory, Caltech. The artist is Ole Koenig.



Artist's rendition of the Cassini spacecraft approaching Saturn. Courtesy of NASA/JPL, Caltech.



LIGO gravitational wave detector. Photo courtesy of LIGO Laboratory.

APRIL 2005

Mathematics Awareness Month

Sponsored by the Joint Policy Board for Mathematics

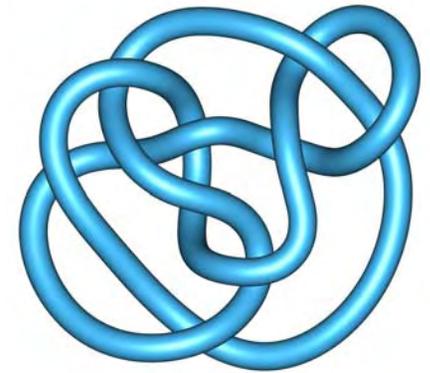
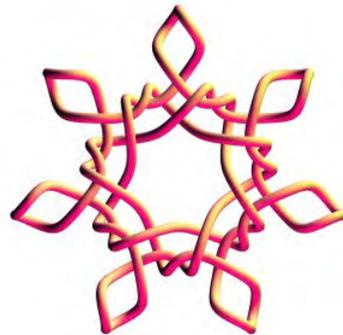
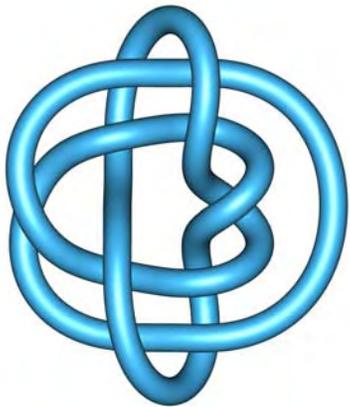


"On the other hand, he never learned to ride a unicycle."

The Perko Pair 10_{161} and 10_{162}

are two adjacent 10-crossing knots (1900)

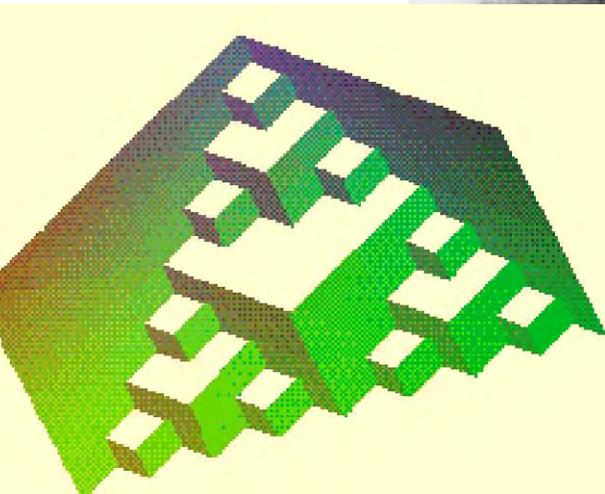
We need to learn to judge such proofs



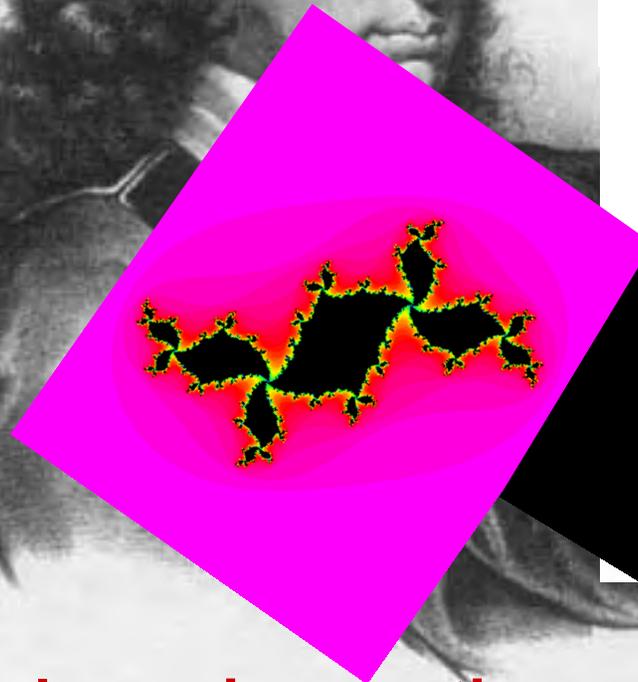
- first shown to be the same by Ken Perko in 1974
- and beautifully made dynamic in [KnotPlot](#) (open source)

Self-Similarity Everywhere

From **Pascal**
and **Sierpinski**
to **Julia**, **Fatou**
& **Mandelbrot**



'cut and fold'



**Truly modern mathematics in
nature, art and applications**

Pascal's Triangle Interface

INSTRUCTIONS

www.cecm.sfu.ca/interfaces

Output Image

Rows (max 100):

30

Modulus (2 to 16):

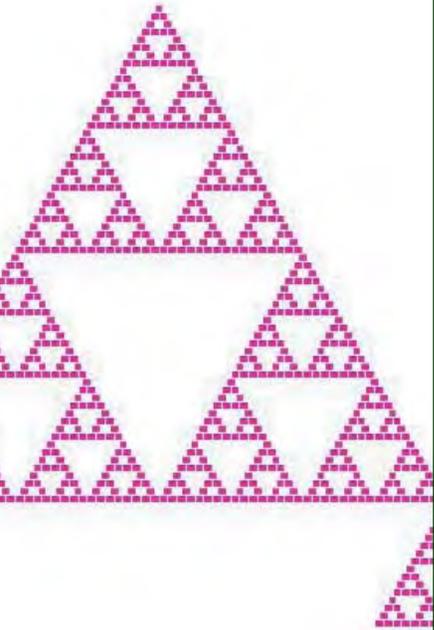
5

Image size:

300

Deterministic and Random

```
1 11 1 2 1 1331 1 4 6 4 1 1 5 10 10 5 1
1 6 15 20 15 6 1 1 7 21 35 21 7 1
```





FRACTALINA



About Fractalina

Fractalina allows the input and iteration to play "the chaos game".

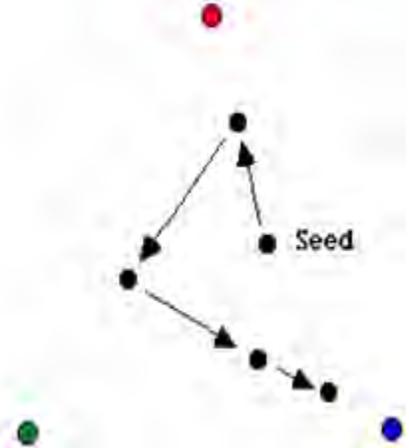
To see it in action, you can go directly to the source code.

The chaos game begins with the selection of a point. Each transformation has a special kind. Each transformation has a center point. Sometimes informally think of the point as a "seed". The transformations are of a special kind: they rotate or compress. We sometimes think of the point as a "seed". The transformations are of a special kind: they rotate or compress. We sometimes think of the point as a "seed".

The chaos game can be explained this way:

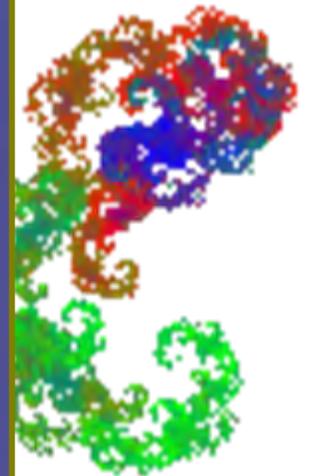
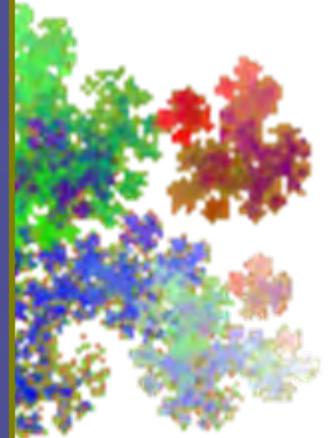
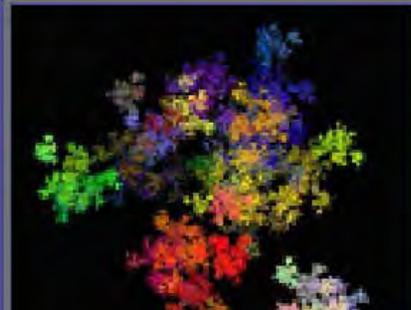
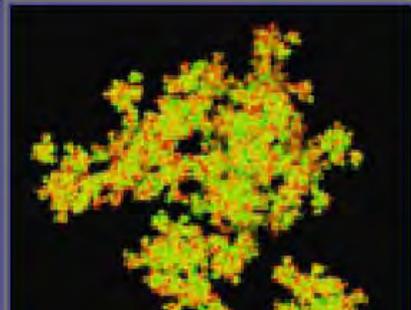
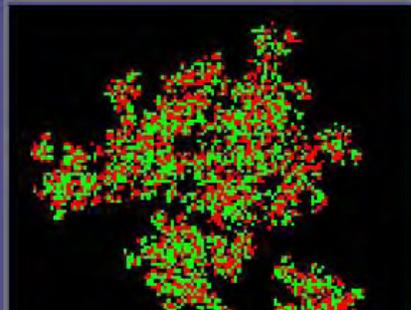
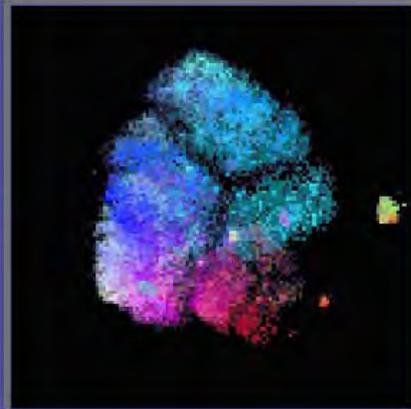
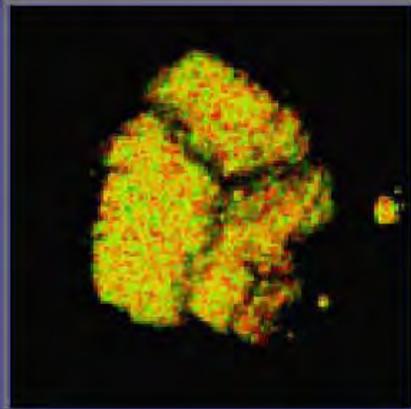
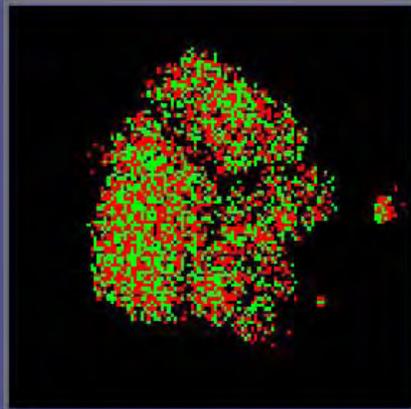
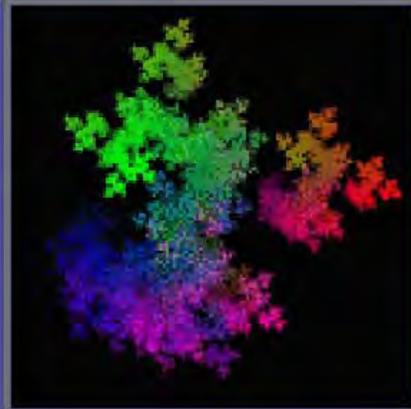
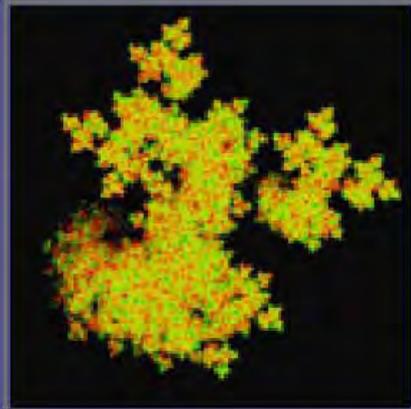
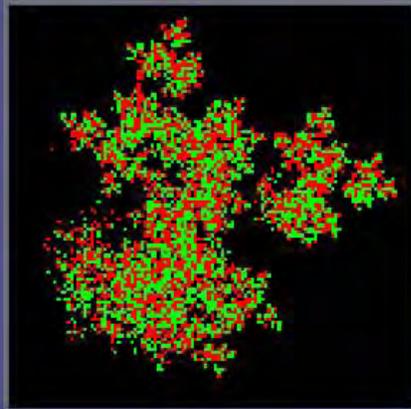
1. Starting at any point, randomly choose one of the transformations.
2. Go part of the way towards the center point of that transformation and rotate part way around it.
3. Repeat the process from the resulting point.

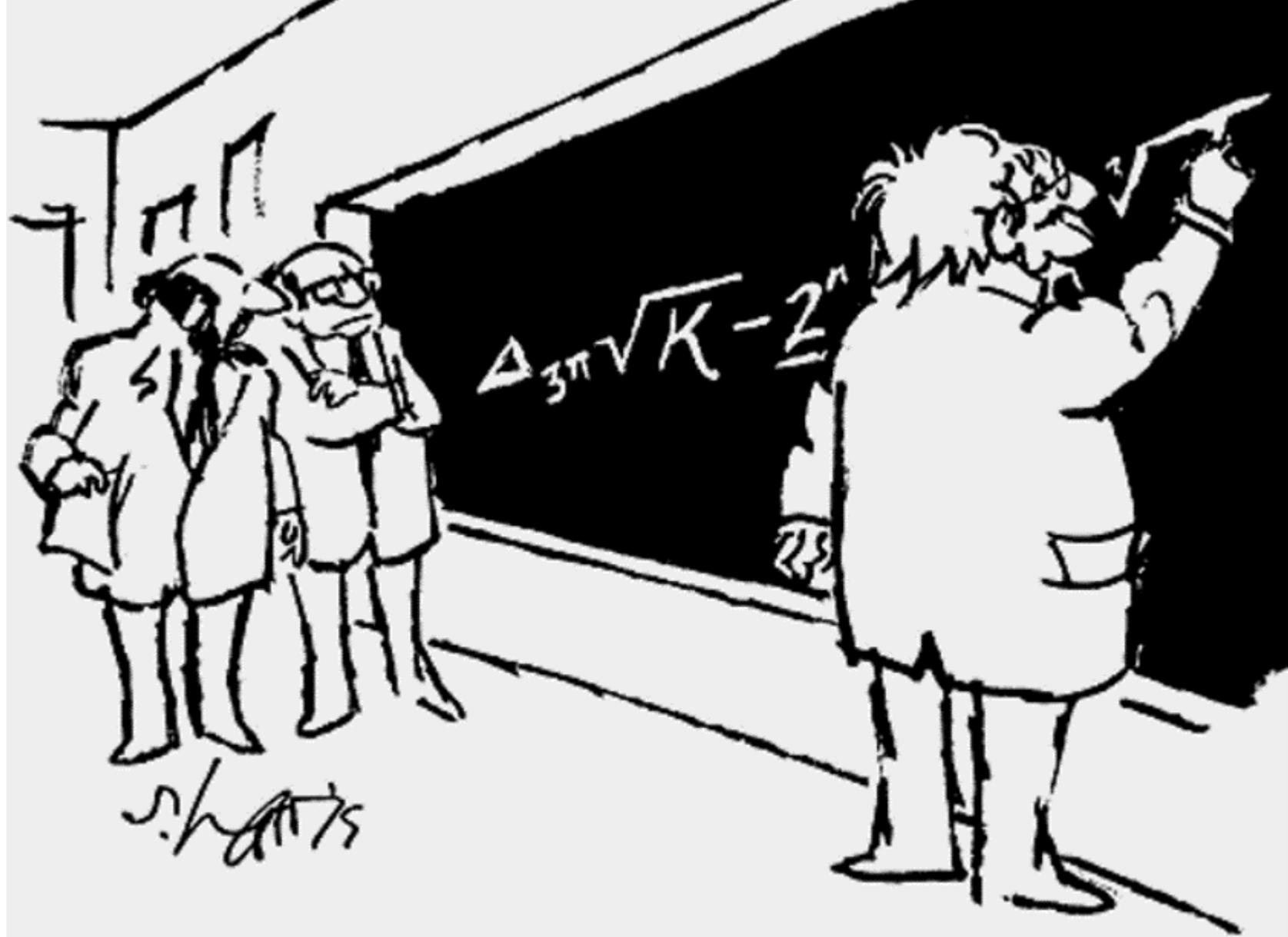
ms.



The transformations are of a special kind: they rotate or compress. We sometimes think of the point as a "seed". The transformations are of a special kind: they rotate or compress. We sometimes think of the point as a "seed".

Chaos Games in Genetics





"We have reason to believe Bingleman is an irrational number himself."

Caveman Geometry

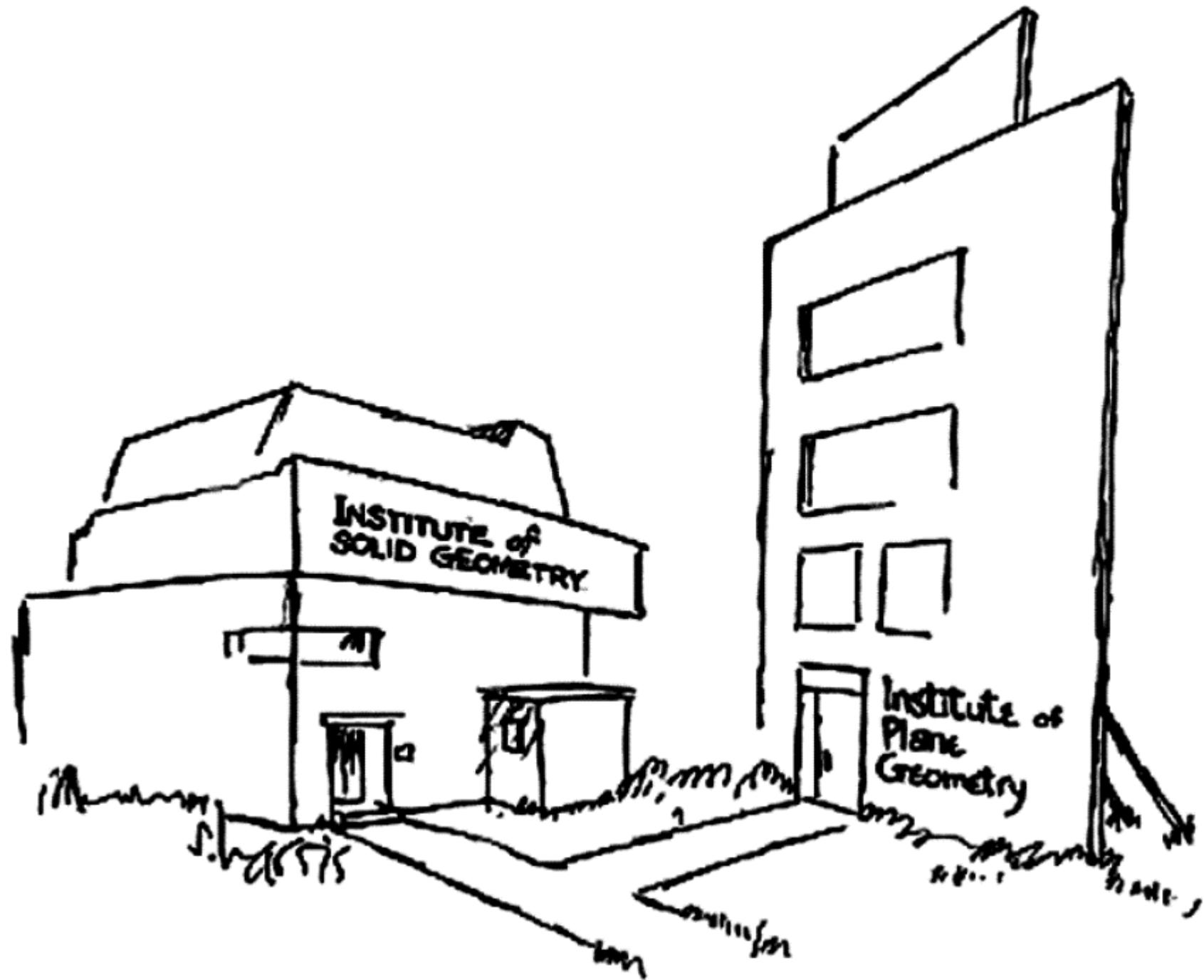


Very cool for the **one** person with control

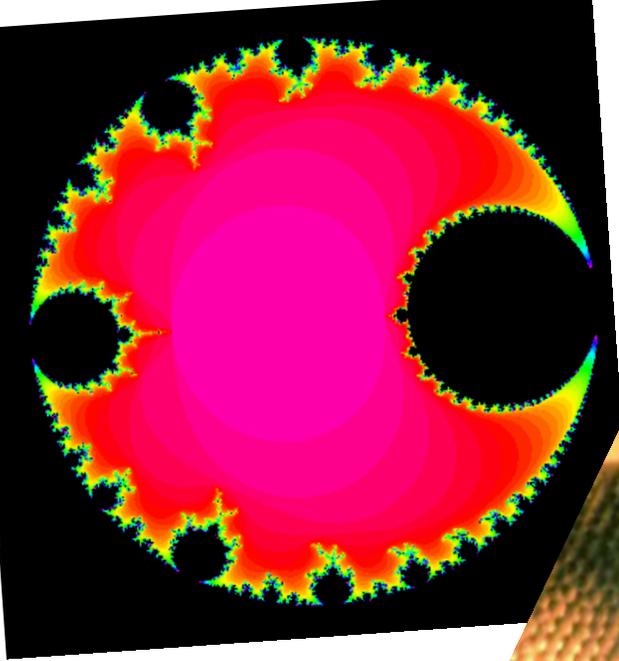
All features are active



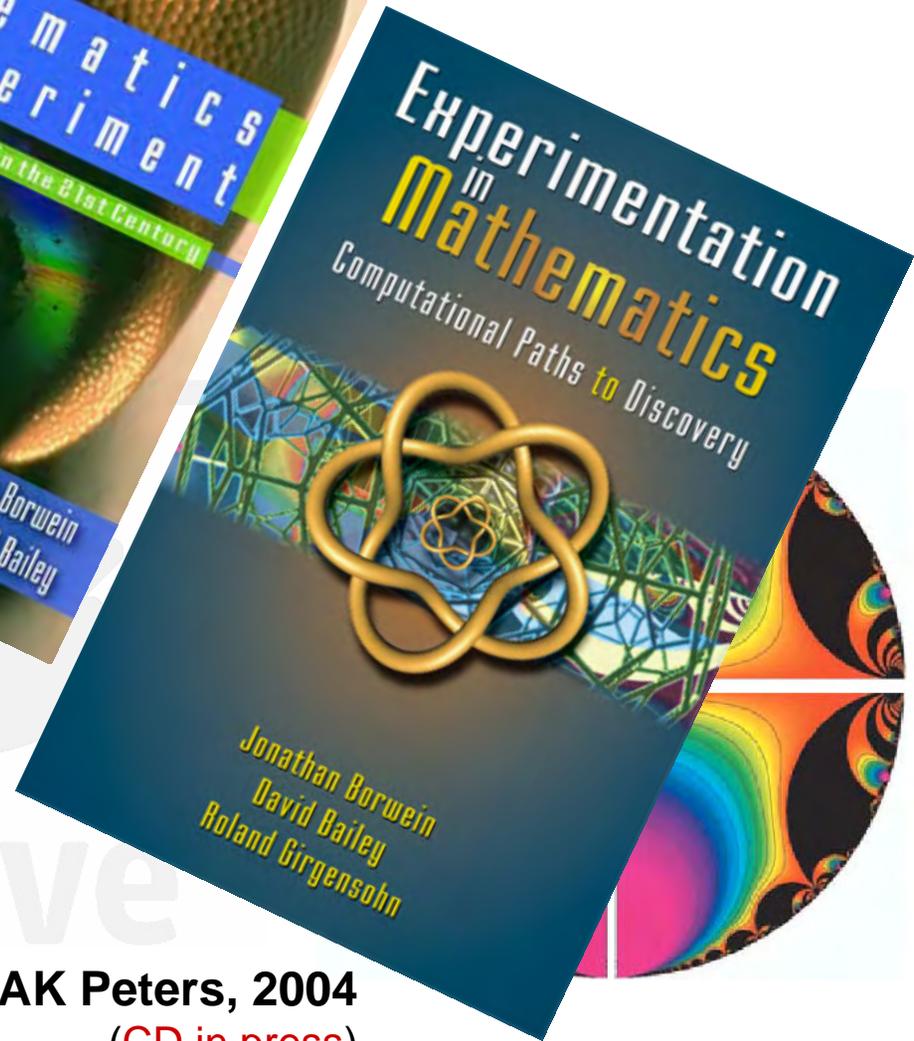
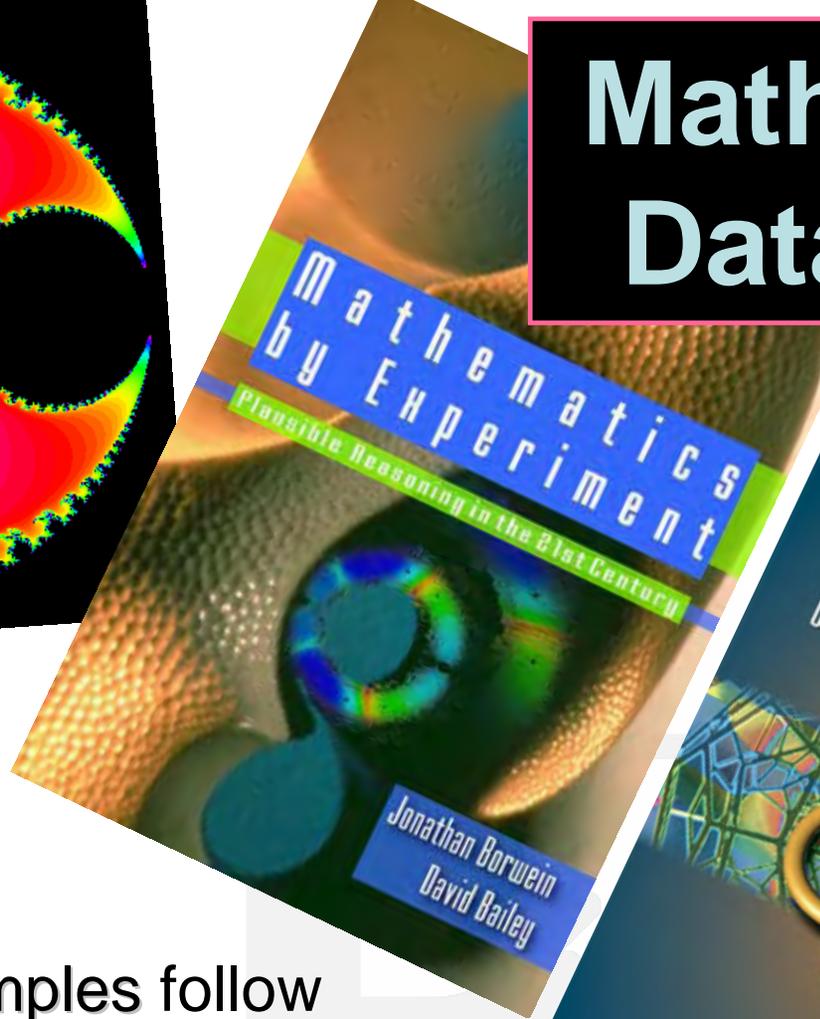
Me and my Avatar
(2003)



Mathematical Data Mining



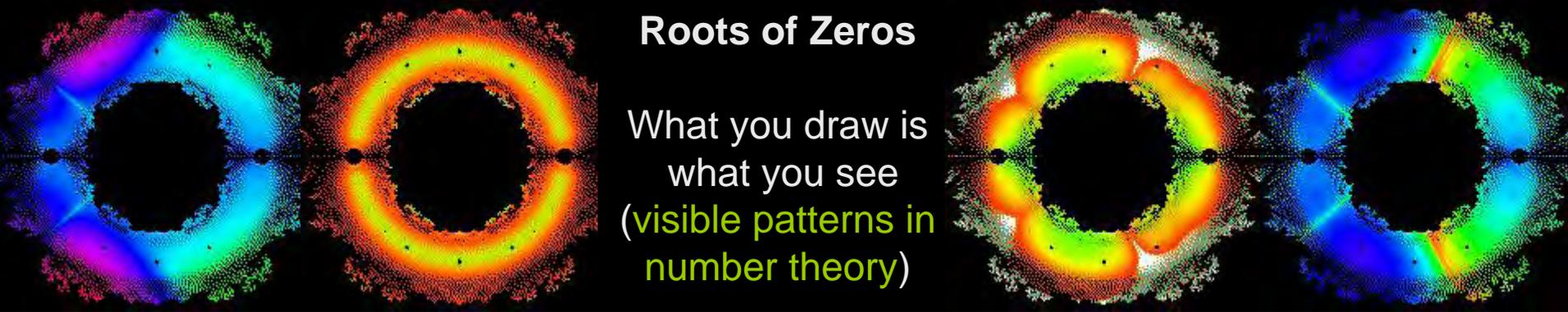
An unusual Mandelbrot
parameterization



Three visual examples follow

- ✓ Roots of $x^2 - 1$ polynomials
- ✓ Ramanujan's fractal
- ✓ Indra's Pearls

AK Peters, 2004
(CD in press)



Roots of Zeros

What you draw is
what you see
(**visible patterns in
number theory**)

Striking fractal patterns formed by plotting complex zeros for all polynomials in powers of x with coefficients 1 and -1 to degree 18

Coloration is by sensitivity of polynomials to slight variation around the values of the zeros. The color scale represents a normalized sensitivity to the range of values; red is insensitive to violet which is strongly sensitive.

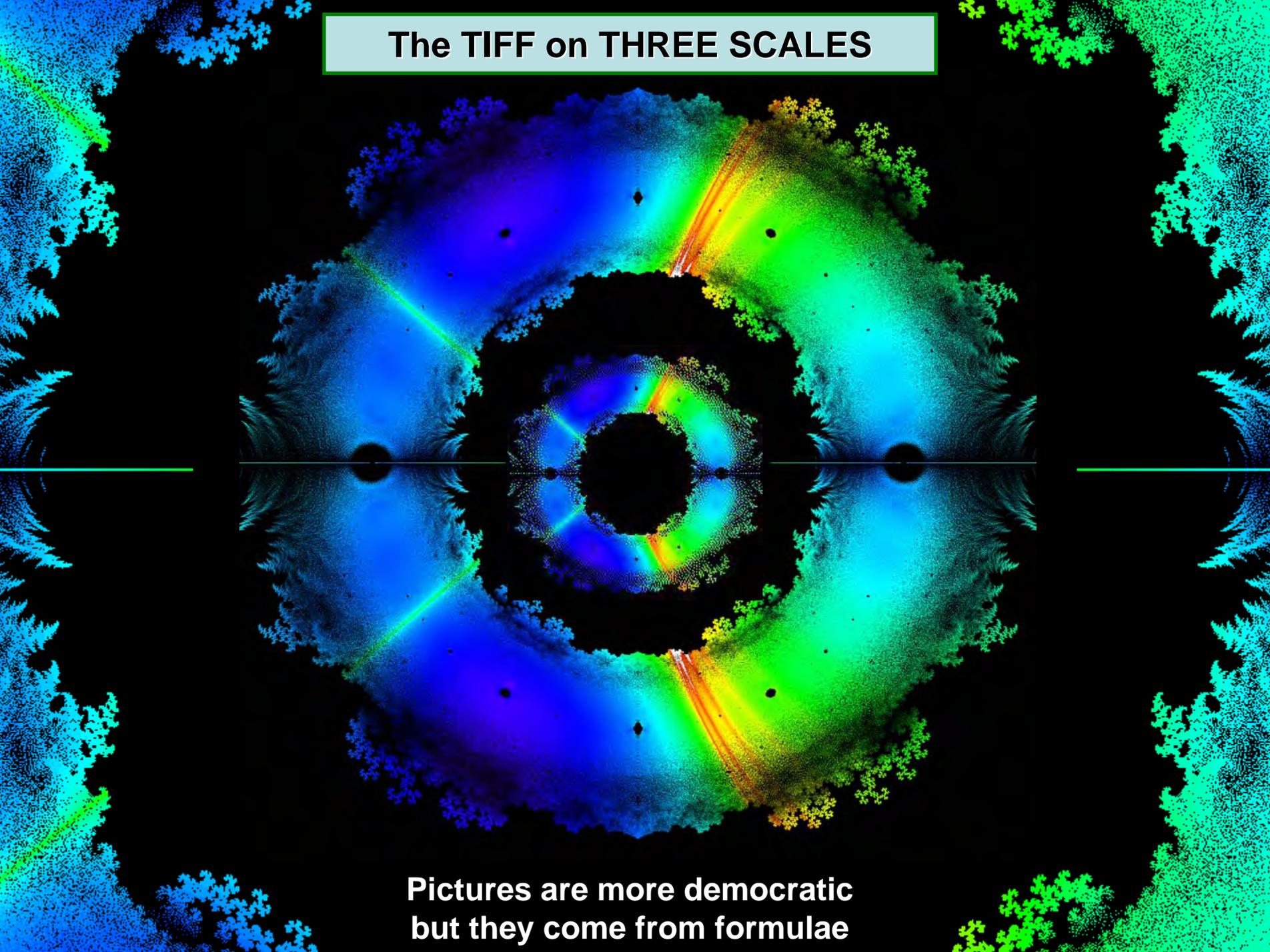
- All zeros are pictured (at **3600 dpi**)
- Figure 1b is colored by their local density
- Figure 1d shows sensitivity relative to the x^9 term
- **The white and orange striations are not understood**

A wide variety of patterns and features become visible, leading researchers to totally unexpected mathematical results

"The idea that we could make biology mathematical, I think, perhaps is not working, but what is happening, strangely enough, is that maybe mathematics will become biological!"

Greg Chaitin, [Interview](#), 2000.

The TIFF on THREE SCALES

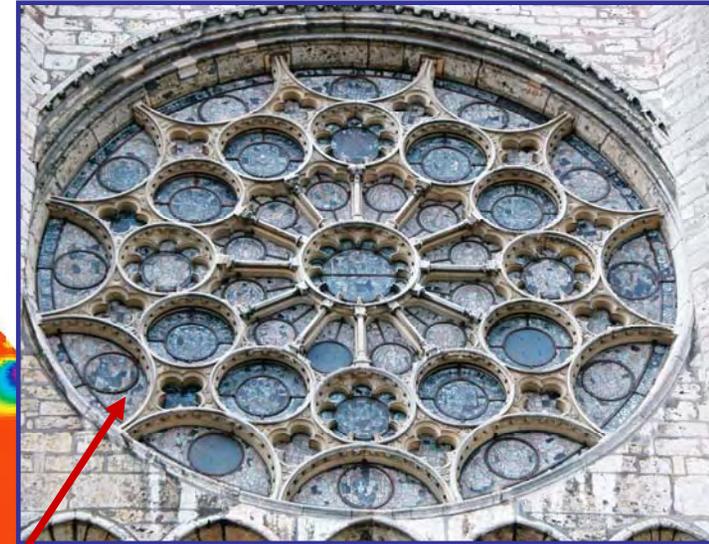
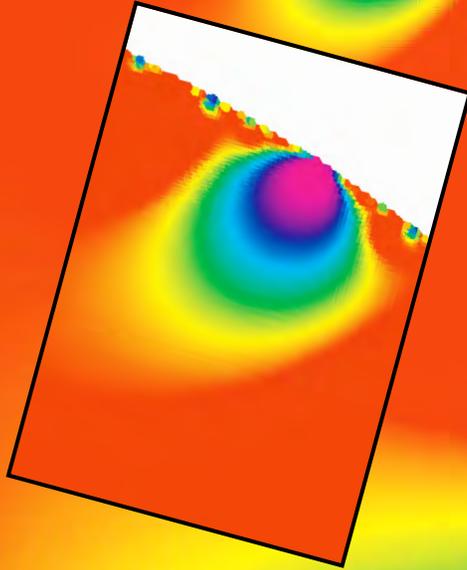


**Pictures are more democratic
but they come from formulae**

Mathematics and the aesthetic

Modern approaches to an ancient affinity

(CMS-Springer, 2006)

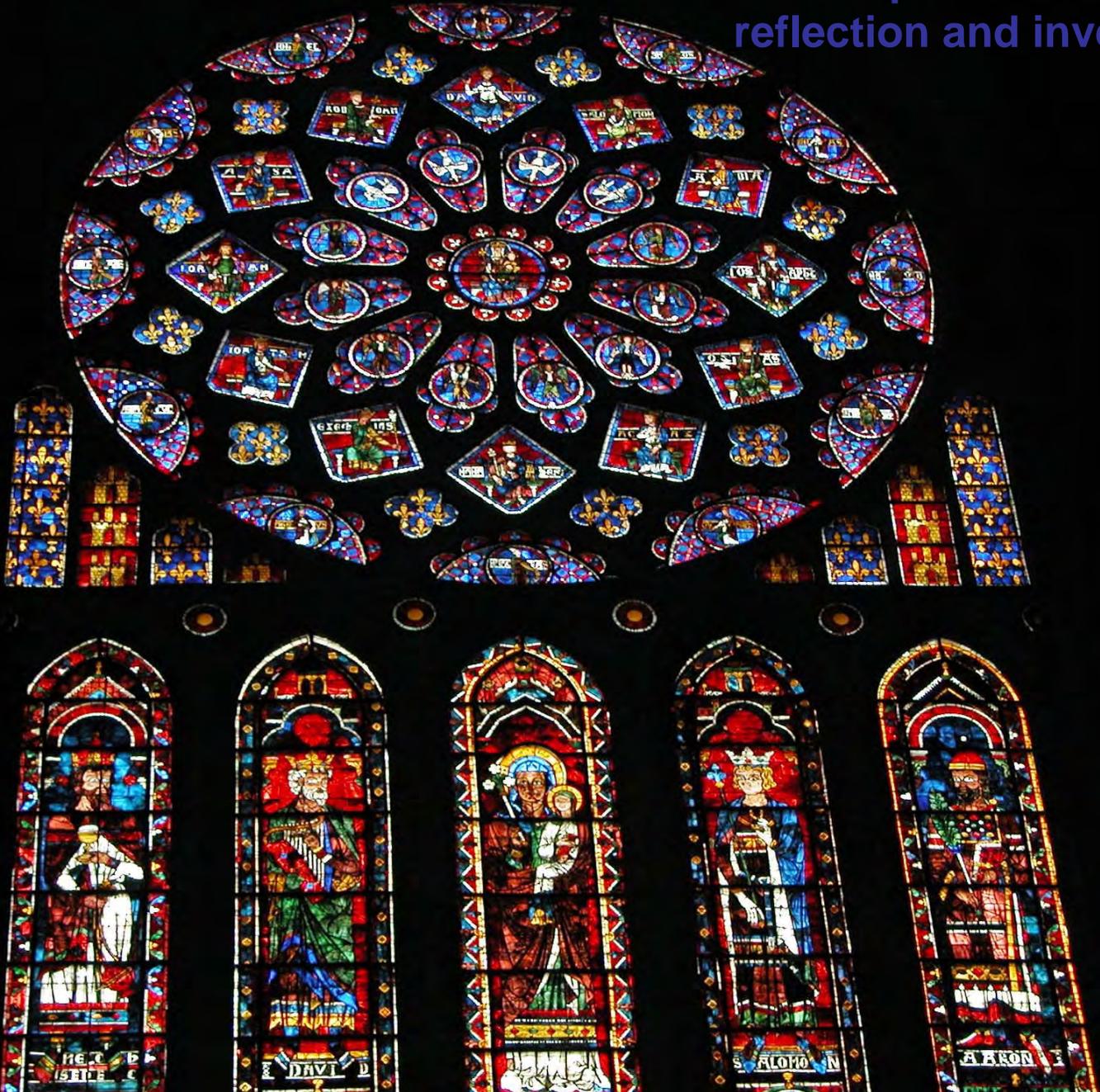


Why should I refuse a good dinner simply because I don't understand the digestive processes involved?

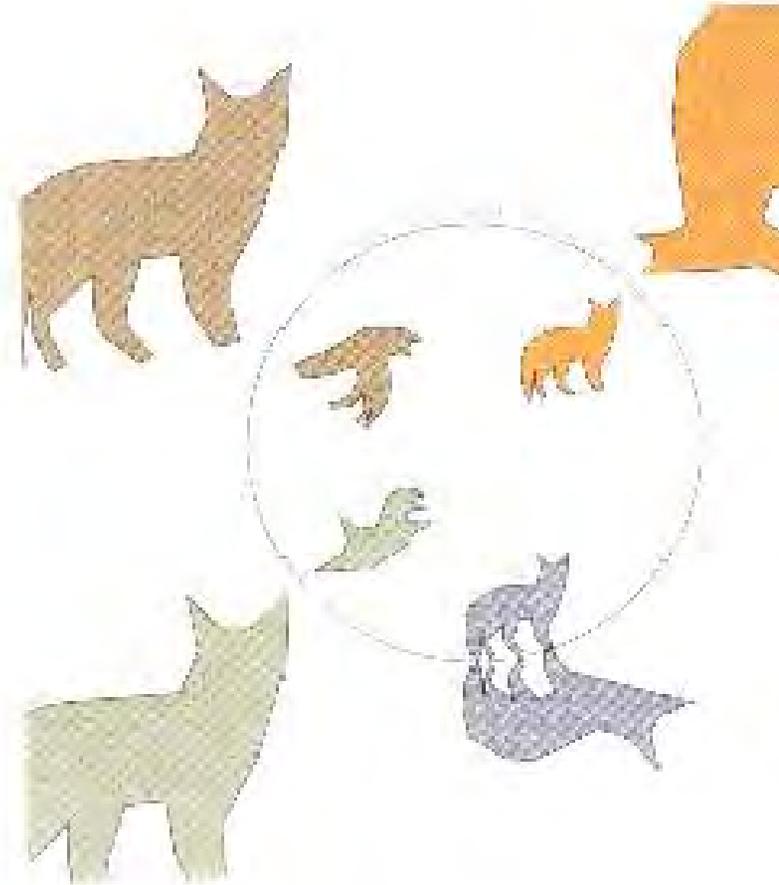
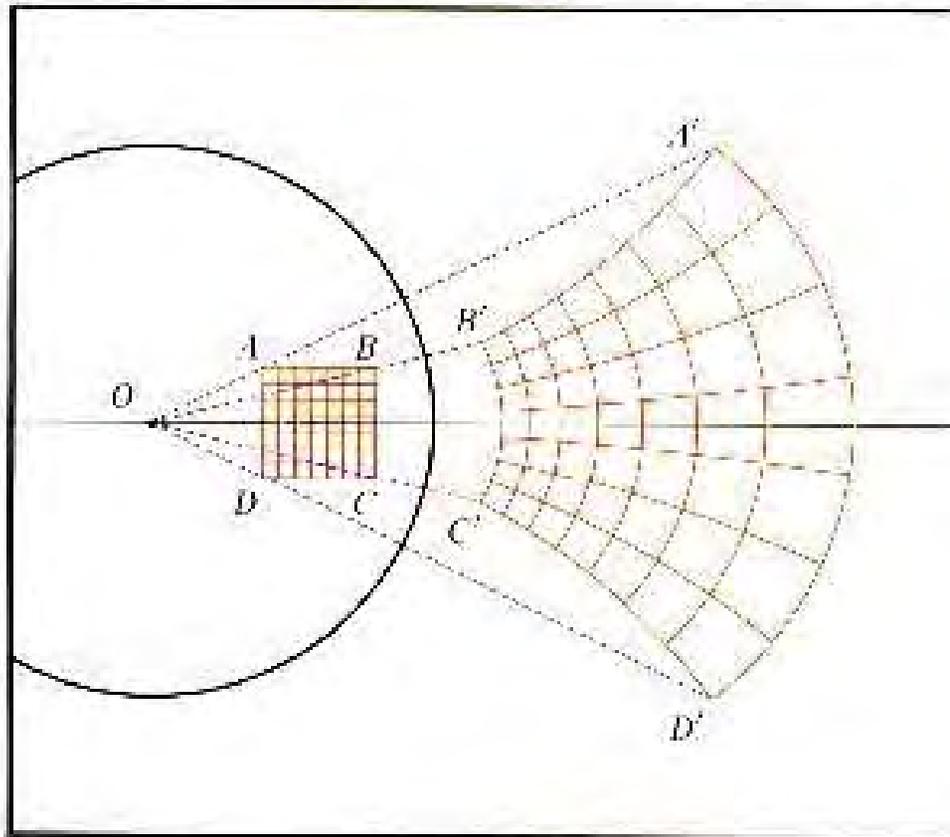
Oliver Heaviside
(1850 - 1925)

✓ when criticized for his daring use of operators before they could be justified formally

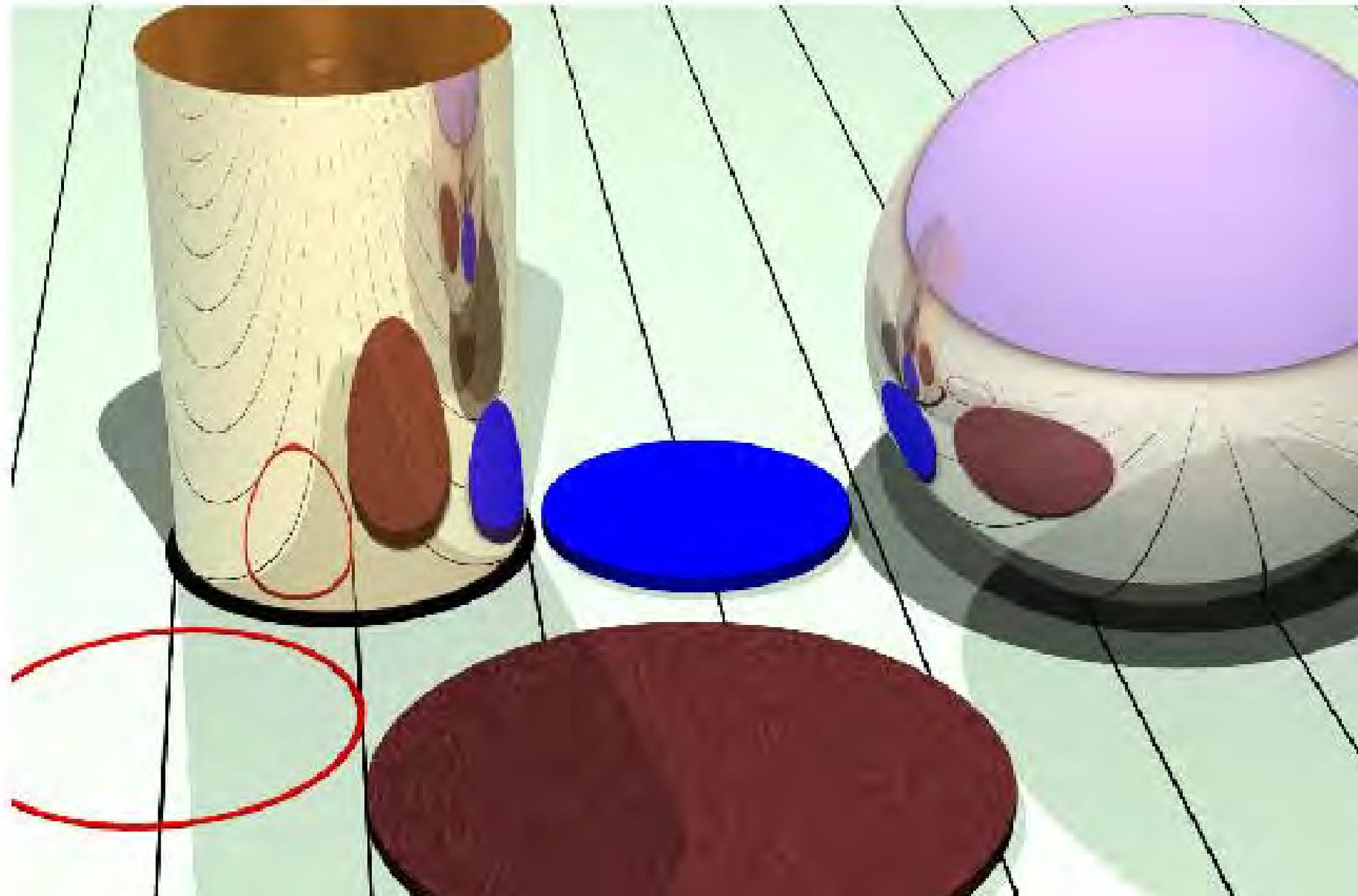
Some preliminaries on reflection and inversion follow



Inversion in a Circle:



(Euclidean) Reflection in a Circle:

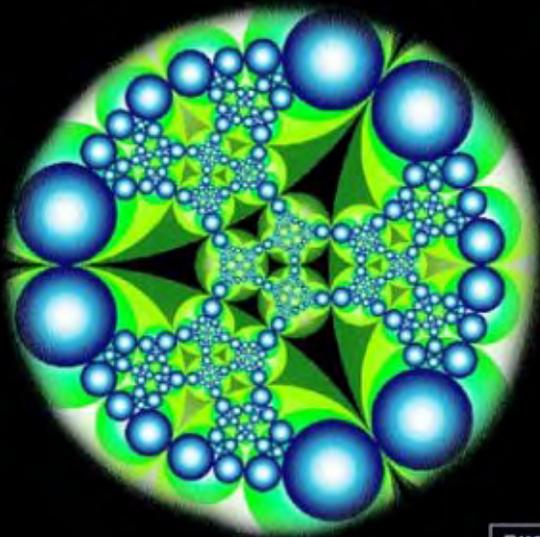


Indra's Pearls

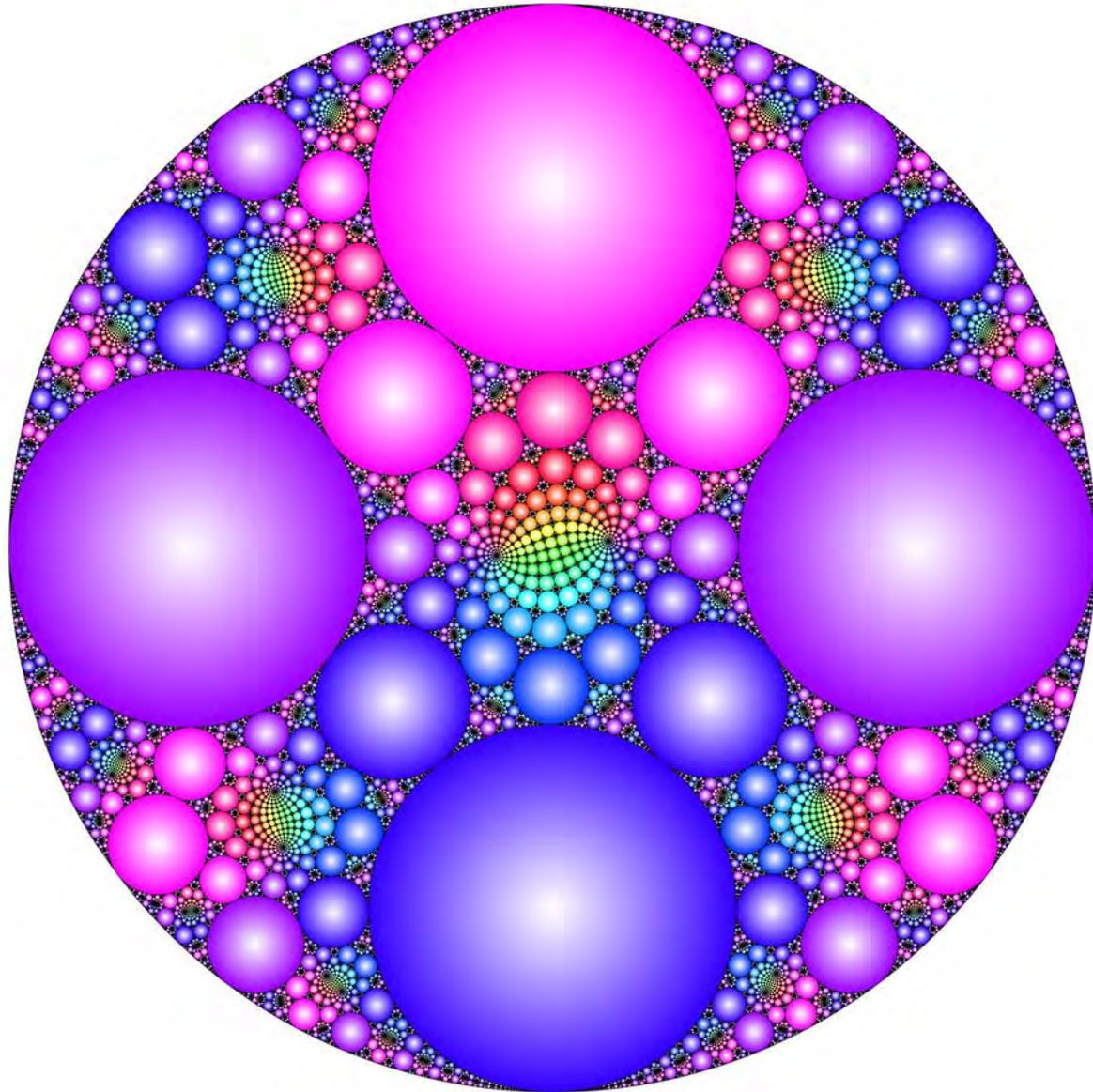
A merging of 19th
and 21st Centuries

INDRA'S
PEARLS *The Vision of Felix Klein*

David Mumford, Caroline Series, David Wright



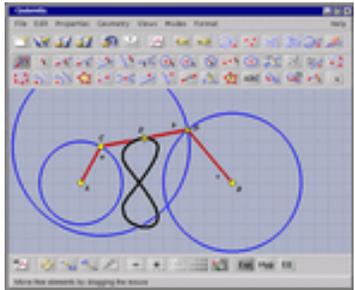
Double cusp group



2002: <http://klein.math.okstate.edu/IndrasPearls/>



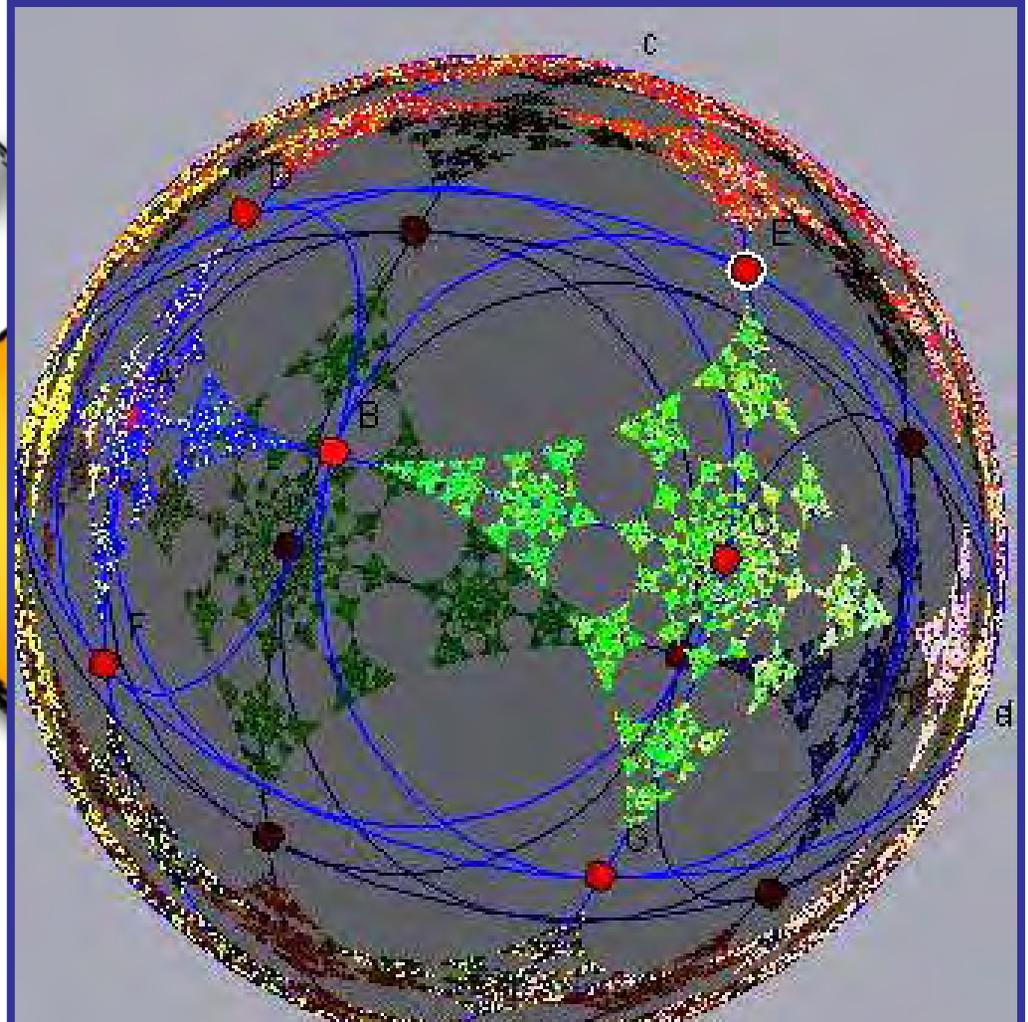
CINDERELLA



www.cinderella.de

FOUR DEMOS combining inversion, reflection and dilation

1. [Indraspearls](#)
2. [Apollonius](#)
3. [Hyperbolicity](#)
4. [Gasket](#)



The square root of 9 is 3.

- A) True.
- B) False.
- C) Who cares?

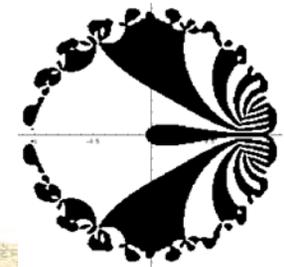


GLASBERGEN

Many students actually look forward to Mr. Atwadder's math tests.



Numeric and Symbolic Computation



□ Central to my work - with Dave Bailey - meshed with visualization, randomized checks, many web interfaces and

- ✓ Massive (serial) Symbolic Computation
 - Automatic differentiation code
- ✓ Integer Relation Methods
- ✓ Inverse Symbolic Computation



The On-Line Encyclopedia of Integer Sequences

Enter a sequence, word, or sequence number:

1, 2, 3, 6, 11, 23, 47, 106, 235

Search

Restore example

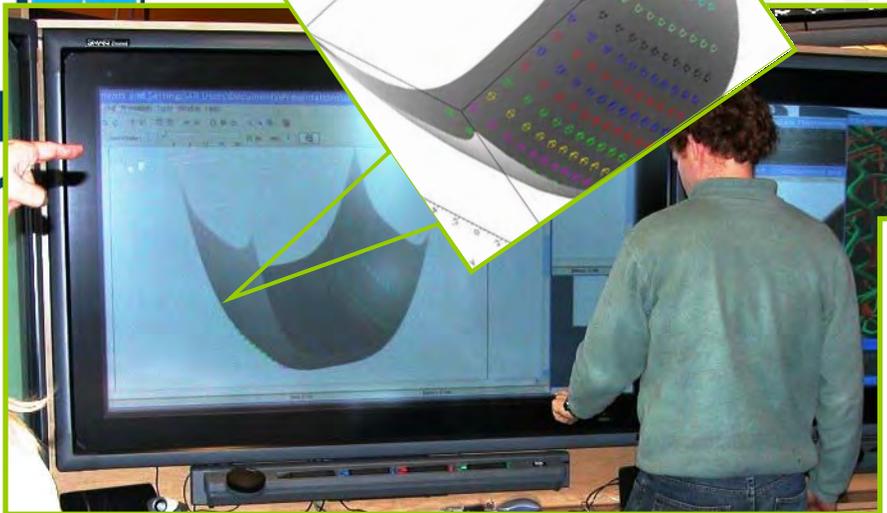
[Clear](#) | [Hints](#) | [Advanced look-up](#)

Other languages: [Albanian](#) [Arabic](#) [Bulgarian](#) [Catalan](#) [Chinese \(simplified, traditional\)](#) [Croatian](#) [Czech](#) [Danish](#) [Dutch](#) [Esperanto](#) [Estonian](#) [Finnish](#) [French](#) [German](#) [Greek](#) [Hebrew](#) [Hindi](#) [Hungarian](#) [Italian](#) [Japanese](#) [Korean](#) [Polish](#) [Portuguese](#) [Romanian](#) [Russian](#) [Serbian](#) [Spanish](#) [Swedish](#) [Tagalog](#) [Thai](#) [Turkish](#) [Ukrainian](#) [Vietnamese](#)

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[Last modified Fri Apr 22 21:18:02 EDT 2005. Contains 105526 sequences.]



*Parallel derivative free optimization in **Maple***

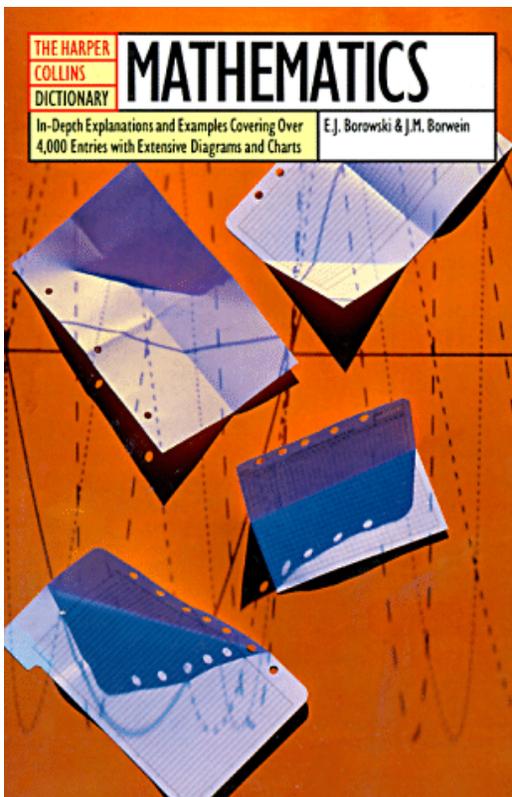
- Other useful tools :
- Parallel Maple
 - Sloane's online sequence database
 - Salvy and Zimmermann's generating function package '*gfun*'
 - Automatic identity proving: Wilf-Zeilberger method for hypergeometric functions



**"Just a darn minute! — Yesterday
you said that X equals two!"**

MRI's First Product in Mid-nineties

PAVCA SED MATVRA

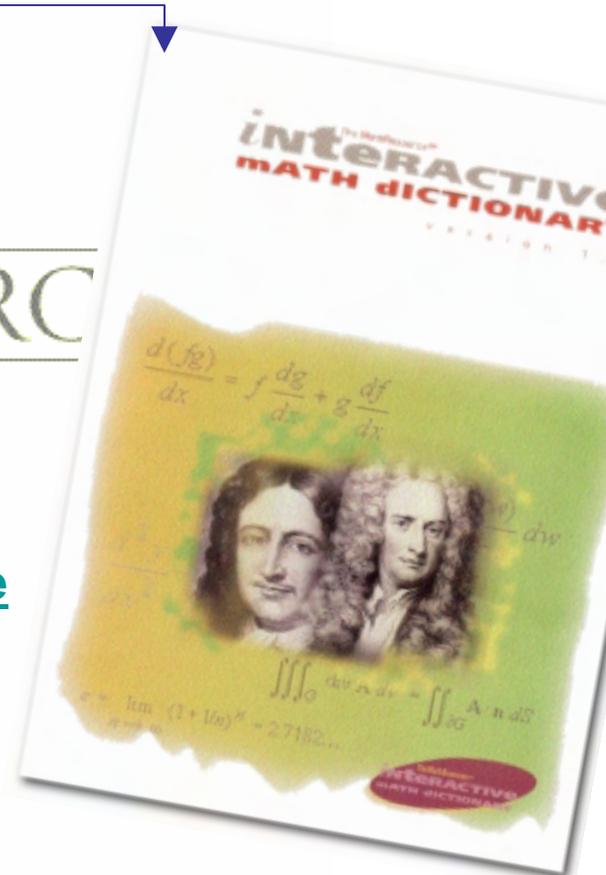


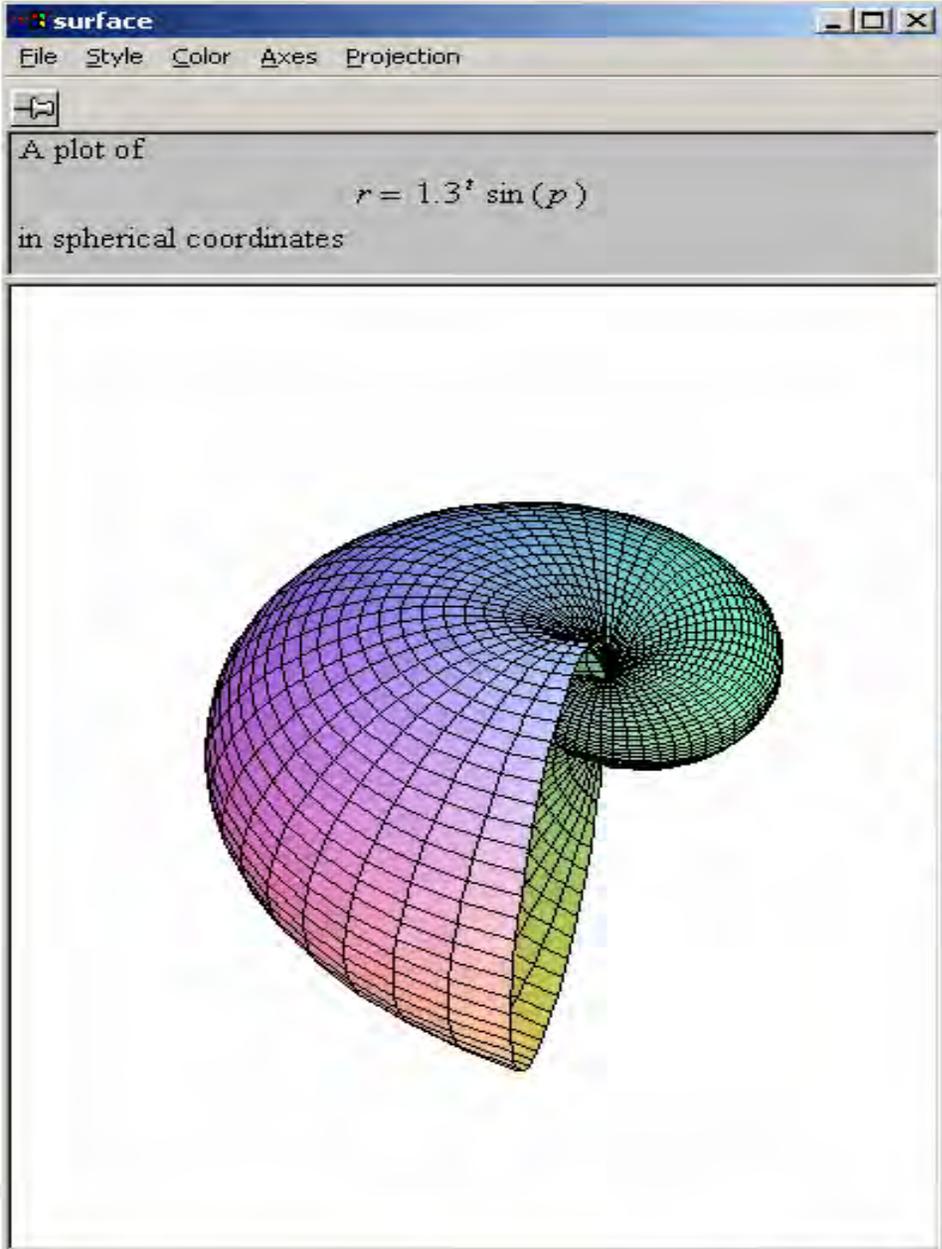
MapleSoft

MATHRESOURCE

- ▶ Built on Harper Collins college dictionary - an IP adventure!
- ▶ **Maple** inside the [MathResource](#)
- ▶ **Database** now in Maple 9.5/10
- ▶ **CONVERGENCE?**

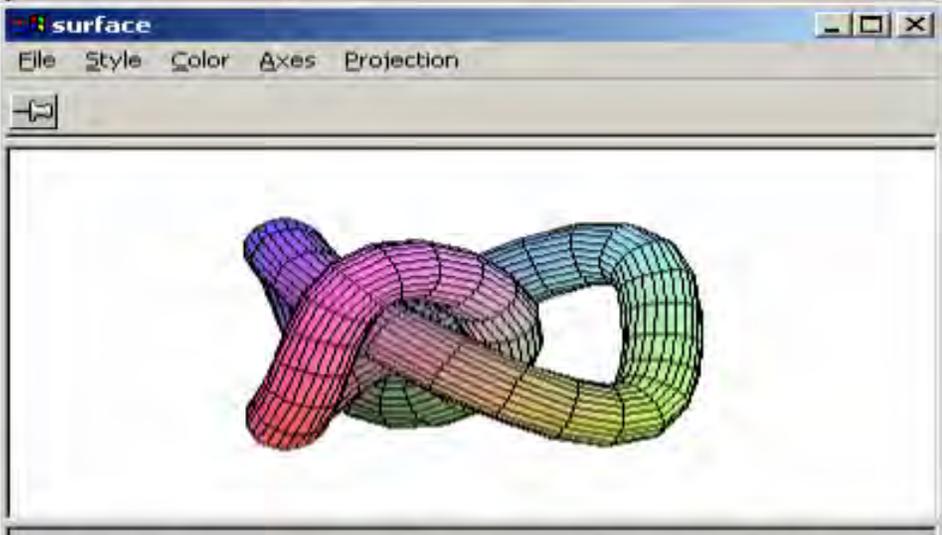
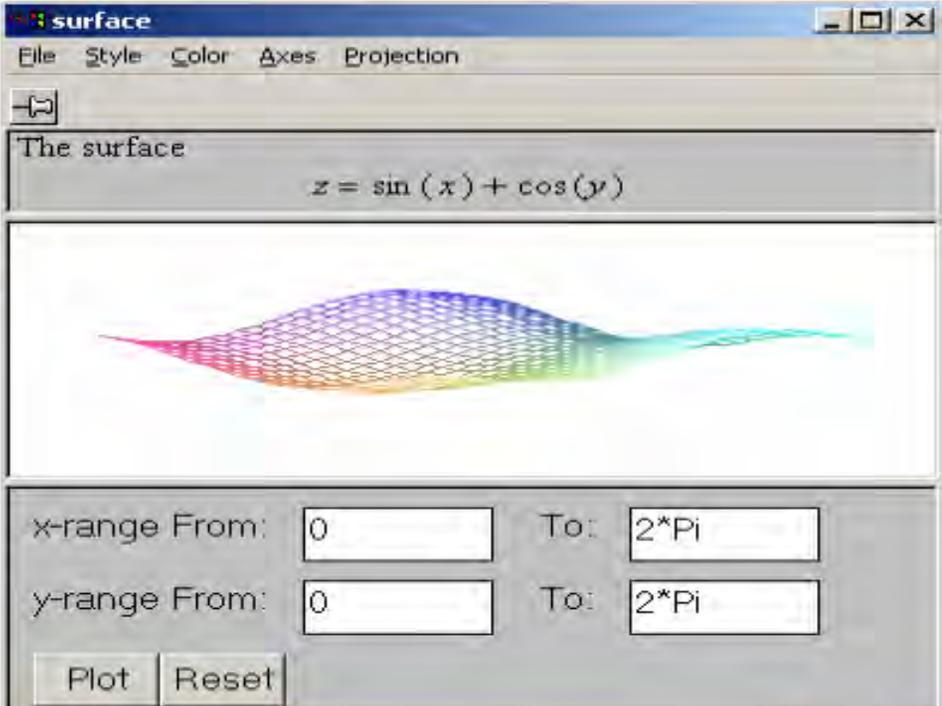
MathResources Inc.





theta (t) range From: To:

phi (p) range From: To:



theta (t) range From: To:

z-range From: To:

Plot Reset

◀ Back anticlastic

Forward ▶

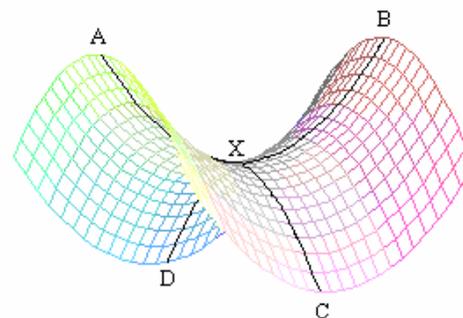
A
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Y
Z

A...Z

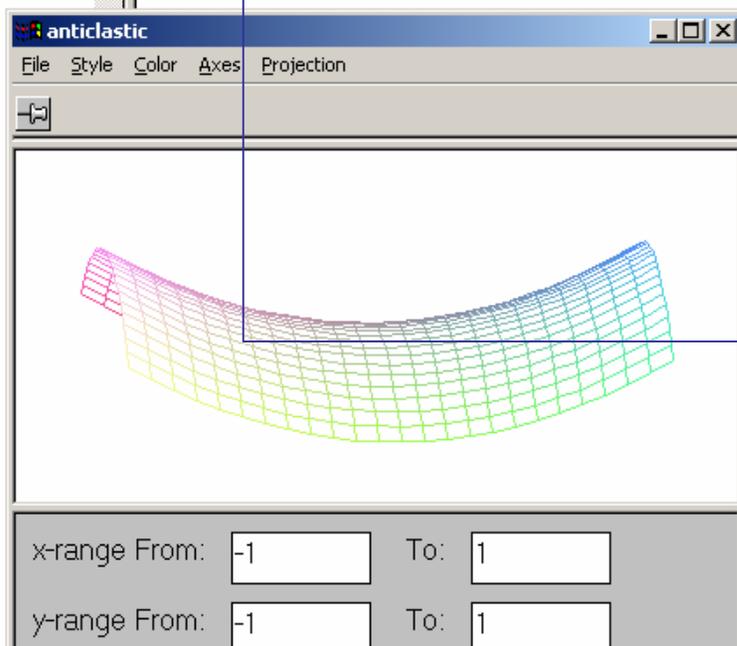
anticlastic
 anticlockwise
 antiderivative
 antidesignated
 antidifferentiate
 antilog
 antilogarithm
 antiparallel
 antipodal points
 antisymmetric
 antitone
 Apery's theorem
 apex
 Apollonian packing
 Apollonius' circle
 apothem
 application
 applied
 applied mathematics
 approximate
 approximate line search
 approximation
 apse
 Arabic numerals
 arbitrary constant
 arc
 arc length
 arc-
 arc-connected
 arc-cosecant
 arc-cosech
 arc-cosh
 arc-cosine
 arc-cotangent
 arc-cotanh
 arc-secant
 arc-sech
 arc-sine

anticlastic,

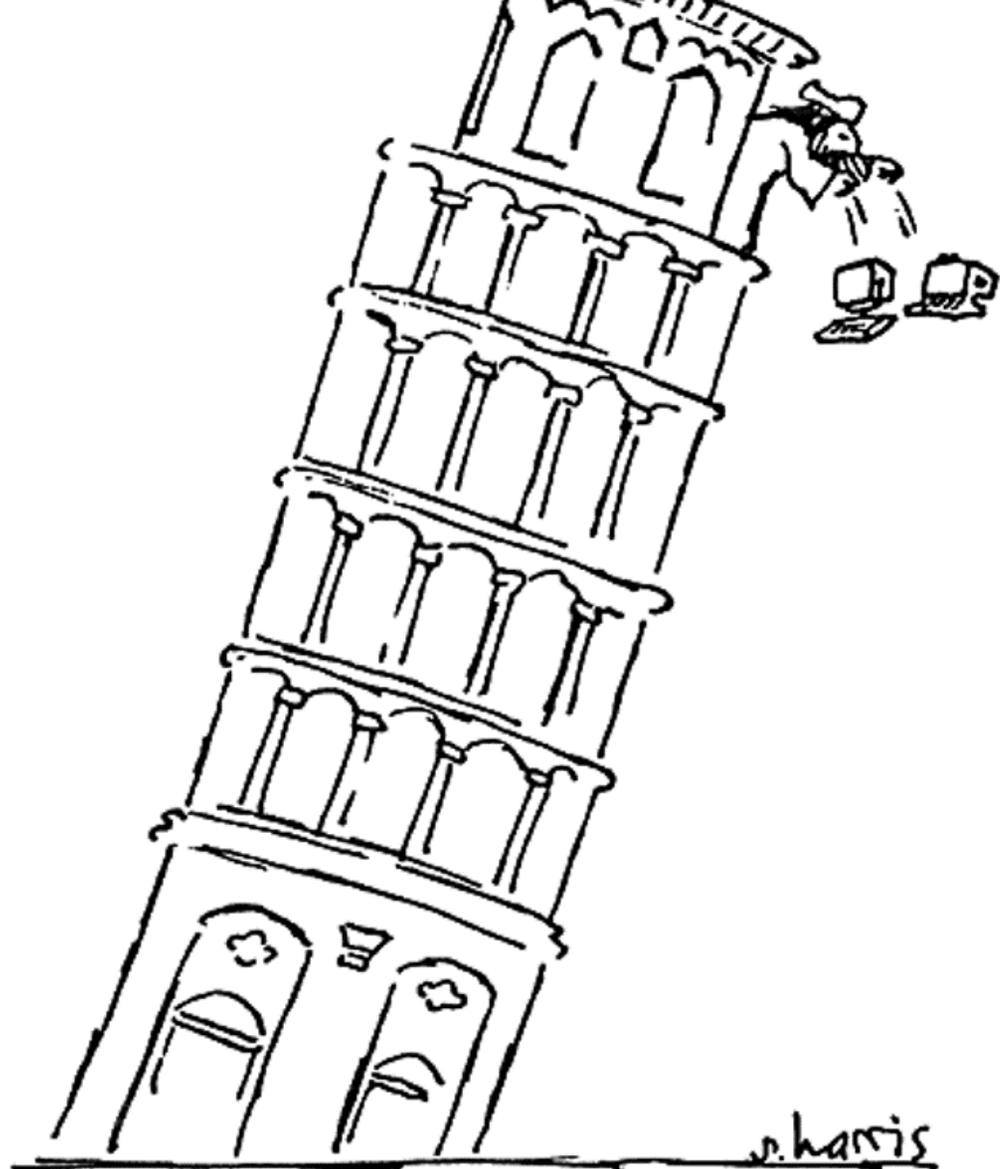
adj. (of a surface) having [curvatures](#) of opposite signs in two perpendicular directions at a given point; saddle-shaped. For example, see the surface shown in



X is a minimum between A and B, but a maximum between C and D. Compare [synclastic](#). See also [saddle point](#).



- Any **blue** is a hyperlink
- Any **green** opens a reusable Maple window with initial parameters set
- **Allows exploration with no learning curve**



IF THERE WERE COMPUTERS
IN GALILEO'S TIME

REFERENCES

Dalhousie Distributed Research Institute and Virtual Environment

J.M. Borwein and D.H. Bailey, *Mathematics by Experiment: Plausible Reasoning in the 21st Century* A.K. Peters, 2003.

J.M. Borwein, "The Experimental Mathematician: The Pleasure of Discovery and the Role of Proof," *International Journal of Computers for Mathematical Learning*, **10** (2005), 75-108.

D.H. Bailey and J.M. Borwein, "Experimental Mathematics: Examples, Methods and Implications," *Notices Amer. Math. Soc.*, **52** No. 5 (2005), 502-514.

"The object of mathematical rigor is to sanction and legitimize the conquests of intuition, and there was never any other object for it."

- J. Hadamard quoted at length in E. Borel, *Lecons sur la theorie des fonctions*, 1928.



Enigma